Notes for Tues. Jan 28

- I. Quick Recap
  - · A not system E is a collection of vectors in  $\mathbb{R}^n$  that play nicely with associated reflections.
  - . From the definition of the reflection map, we get coroots, ~.
  - From the not system, we can build a lattice on spon E and call the elements in it weights.
  - · We can define fundamental weights that " pick out" the roots: /- , v > = 5

 $\frac{1}{100} + \frac{1}{100} + \frac{1}$ 

I Discussion on Kashiwara crystals

Definition: Let I be a root system indexed by I, and let A be the weight lattice. A crystal of type I is a nonempty set B together with maps ei, fi : & -> B 4 303 E crystal operators (iEI) Ei, 4: B -> Z 4 2-003 - String Lingths wt:  $B \rightarrow \Lambda$   $\leftarrow$  weight map that satisfy the followings. · For X, y & B, li(x) = y (=> fi(y) = x 4: (y) = 4: (x)+1 extra pieces wt (y)= wt (x) + di, Eily)= Ei(x)-1, •  $\Psi_i(x) = \langle wt(x), \alpha_i^{\vee} \rangle + \varepsilon_i(x)$ extra pieces:  $f_i(x) = -\infty \Rightarrow \epsilon_i(x) = -\infty$  and we require  $\epsilon_i(x) = f_i(x) = 0$ 

IF B is a crystal, we associate a directed graph with labeled edges:

edges:  $\chi \rightarrow \gamma$  if  $f_i(x) = \gamma$  to me think of that move the direction with " or " against but maybe of the operators that move the direction of the operators o vertices: elements of B





TQ1 There are a bunch of examples in the text. Are there any in particular we should discuss? Ex 2.19 102 Thire are a lot of descriptors for crystals. What intrition can we gother for them? [Q3] Tensor products seem to matter in Ch 3. Do any particular exercises look better a worse for gaining familiarity? Proof of 2.29 - HW for Friday

My answer to Q1: - Either today or Friday, de the following A. Compute the crystal operators in Ex 2.19 (type A) • Discuss Ex 2.25 (row crystals) + Ex 2.26 (column crystals) at length as a preview for ch 3.

- What the neck makes a crystal "standard"?

2.1 - boring but important? 2.2 - 50/53 on if it'll be good 2.4 and or 2.8 My answer to Q3:

2.10 Conrelated to tensors but the first half seems interesting)