

Last time:

- using vector space axioms.

- familiar notions/facts from \mathbb{R}^n .

- lin. comb. \leftarrow possible because we have $+$ and \cdot .

\downarrow

- spans

- subspace.

Def. A subset W of a v.s. V is called a subspace if $(V, +, \cdot)$

(a) ---, (b) ---, (c) ---.

Point: W is a subspace $\Leftrightarrow (W, +, \cdot)$ is a v.s. itself.

Today: more generalized notions/facts. Let V be a real vector space.

1. Spans are subspaces.

Prop: Let $S \subseteq V$. Then the span of S is always a subspace of V .

Eg: The set $W = \{ a + at - bt^3 : a, b \in \mathbb{R} \} \subseteq P_3$
is a subspace of P_3 because $W = \{ a(1+t) + b(-t^3) \} = \text{span} \left\{ \begin{pmatrix} 1+t \\ -t^3 \end{pmatrix} \right\}$.

Pf: We need to check that $\text{span}(S)$ satisfies the three necessary properties. See "proof practice" worksheet.

2. Bases and dimension.

Def. (lin. ind.) A set of vectors $v_1, \dots, v_p \in V$ is linearly independent if $x_1 v_1 + x_2 v_2 + \dots + x_p v_p = 0$ only when $x_1 = \dots = x_p = 0$.

Def. (basis) A basis of V is a subset of V that
(1) spans V and (2) is lin. ind.

Def. (finite dimensional) We say V is finite dimensional if V has a finite spanning set.

Facts: • If V is finite dimensional, then V has a basis that is finite. Moreover, when this is the case, every two bases of V must have the same size. That size is called the dimension of V .

Ex. Prove that $S_1 = \{1, t, t^2, t^3\}$ and $S_2 = \{2, t-1, 3t^2, t^3\}$

are both bases for P_3 .

Pf. S_1 : (i). Every general elt $v \in P_3$ is of the form $v = a_0 + a_1 t + a_2 t^2 + a_3 t^3$
 $= a_0 \cdot 1 + a_1 \cdot t + a_2 \cdot t^2 + a_3 \cdot t^3$, so $v \in \text{Span}(S_1)$.

So S_1 spans V .

(ii). If $x \cdot 1 + y \cdot t + z \cdot t^2 + w \cdot t^3 = \vec{0}$ for some scalars x, y, z, w .

Then since the zero poly $\vec{0}$ is $0 \cdot 1 + 0 \cdot t + 0 \cdot t^2 + 0 \cdot t^3$, we must have $x=y=z=w=0$.
(the zero vec in P_3)

So S_1 is lin. ind.

By (i) & (ii), S_1 is a basis of P_3 .

$$S_2 = \{2, t-1, 3t^2, t^3\}$$

(1) A general elt $v \in P_3$ is of the form $v = \underline{a_0} + a_1 t + a_2 t^2 + a_3 t^3$.

Rewriting, we get $v = \underline{\left(\frac{a_0}{2} + \frac{a_1}{2}\right)} \cdot 2 + a_1 \cdot \underline{(t-1)} + \frac{a_2}{3} \cdot (3t^2) + a_3 \cdot t^3$,

so $v \in \text{Span}(S_2)$, so S_2 spans V .

(2) Suppose $x \cdot 2 + y \cdot (t-1) + z \cdot (3t^2) + w \cdot t^3 = 0$ for $x, y, z, w \in \mathbb{R}$.

Then $wt^3 + 3zt^2 + yt + (2x-y) = 0$, so $\begin{cases} w=0 \\ 3z=0 \\ y=0 \\ 2x-y=0 \end{cases}$, which implies $\begin{cases} w=0 \\ z=0 \\ y=0 \\ x=0 \end{cases}$

so $x=y=z=w=0$, hence S_2 is lin. ind.

By (1) & (2), S_2 is a basis of P_3 . \square

Thm. (Unique decomposition) Let $B = \{v_1, \dots, v_p\}$ be a basis of V .

Then every vector $v \in V$ can be written as a unique linear comb.

of the form $v = c_1 \cdot v_1 + \dots + c_p \cdot v_p$ where $c_1, \dots, c_p \in \mathbb{R}$.

Pf.: Same as before (for \mathbb{R}^n), see the proof worksheet.

Def. (Coordinate vectors) In the above setting, the vector $[v]_B := \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_p \end{bmatrix} \in \mathbb{R}^p$

is called the coordinate vector of v with respect to B .

Note. Taking the coordinate vector (w.r.t. a basis B) takes an abstract vec. v to a concrete column vector $[v]_B$ in \mathbb{R}^p . In fact, given a basis B of V ,

We can use the "coordinate mapping" $[]_B : V \rightarrow \mathbb{R}^p, v \mapsto [v]_B$ to turn problems about V to problems about \mathbb{R}^p .

Ex $V = P_3$, $B = \mathcal{B}_1 = \{1, t, t^2, t^3\}$, $p=4$.

$$\mathcal{B}_2 = \{ \underset{v_1}{2}, \underset{v_2}{t-1}, \underset{v_3}{3t^2}, \underset{v_4}{t^3} \}.$$

Is $\{v_1, v_2, v_3, v_4\}$ a basis of V ?

↕ fact: the two questions have the same answer.

$$\text{Is } \left\{ [v_1]_{\mathcal{B}} = \begin{bmatrix} 2 \\ 0 \\ 0 \\ 0 \end{bmatrix}, [v_2]_{\mathcal{B}} = \begin{bmatrix} -1 \\ 1 \\ 0 \\ 0 \end{bmatrix}, [v_3]_{\mathcal{B}} = \begin{bmatrix} 0 \\ 0 \\ 3 \\ 0 \end{bmatrix}, [v_4]_{\mathcal{B}} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} \right\} \text{ a basis of } \mathbb{R}^4?$$

↓
we can solve this quickly
using EF.

More on coordinate mappings later ...

3. Linear maps.

Def. Let V, W be vector spaces. Then a map $T: V \rightarrow W$ is linear

if (i) $T(v_1 + v_2) = T(v_1) + T(v_2) \quad \forall v_1, v_2 \in V$

and (ii) $T(c v) = c T(v) \quad \forall v \in V, c \in \mathbb{R}.$

Def. The kernel and image of a lin. map $T: V \rightarrow W$ are the set $\text{Ker } T = \{v \in V : T(v) = 0\}$ and $\text{Im } T = \{T(v) : v \in V\}$, respectively.

Prop. Let $T: V \rightarrow W$ be a linear map. Then

• $\text{Im } T$ is a subspace of W .

• $\text{Ker } T \ni$ a subspace of V .

Next time:

Coordinate mappings and their applications.

Pf. Same as before, see worksheet.