

Last time:

- the  $\square$  law for vect. addition
- soln sets of homogeneous vs. non-homogeneous matrix equations.

Today:

- linear transformations

1. Definition

A map  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  is a linear map / transformation if

$$(1) \quad T(\vec{v}_1 + \vec{v}_2) = T(\vec{v}_1) + T(\vec{v}_2) \quad \forall \vec{v}_1, \vec{v}_2 \in \mathbb{R}^n$$

↓  
"T respects / commutes with +"

and (2)  $T(c \cdot \vec{v}) = c \cdot T(\vec{v}) \quad \forall c \in \mathbb{R}, \vec{v} \in \mathbb{R}^n.$

↓  
"T respects / commutes with scaling".

## Remarks:

① Later, we'll call generalize the last def to all maps between so called "vector spaces": a map  $T: V \rightarrow W$  where  $V, W$  are vector spaces is linear if it respects addition and scaling.

E.g. The set  $P_n = \{ \text{polynomials in } \mathbb{R}[t] \text{ of degree } \leq n \}$  is a vector space (addition and scaling makes sense for poly.)  $\forall n$ .

The formal differentiation map  $d: P_3 \rightarrow P_2$ ,  $f \mapsto f'$  is linear because *So we've all seen linearity!* (e.g.  $x^2 \mapsto 2x$ )

$$(f+g)' = f' + g' \quad \text{and} \quad (cf)' = c \cdot f' \quad \forall f, g \in P_3 \text{ and } c \in \mathbb{R}.$$

② Prop 0: Let  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  be a linear map. Then  $T(\vec{0}) = \vec{0}$ .

Pf: Since  $\vec{0} = \vec{0} + \vec{0}$  in  $\mathbb{R}^n$ , we have

$$\underline{T(\vec{0})} = T(\vec{0} + \vec{0}) \stackrel{(*)}{=} T(\vec{0}) + T(\vec{0}) = 2 \underline{T(\vec{0})} \quad (*)$$

(e.g. If  $m=3$  &  $T(\vec{0}) = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$ , then  $(*)$  says  $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 2x \\ 2y \\ 2z \end{bmatrix}$ )

It follows that  $T(\vec{0}) = \vec{0}$  in  $\mathbb{R}^m$ .

## 2. "New from old".

Since linear maps respect + and scaling, they respect lin. comb.:

If  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  is linear, then  $\forall c_1, c_2, \dots, c_k \in \mathbb{R}, v_1, \dots, v_k \in \mathbb{R}^n$ ,

we have

$$\begin{aligned} & T(c_1 v_1 + \dots + c_k v_k) \\ & \stackrel{(1)}{=} T(c_1 v_1) + \dots + T(c_k v_k) \\ & \stackrel{(2)}{=} c_1 T(v_1) + \dots + c_k T(v_k) \end{aligned}$$

Point: If we know  $T(v_1), \dots, T(v_k)$ , then we know  $T(v)$   
 $T$  is linear and for all  $v \in \text{Span}\{v_1, \dots, v_k\}$ .

## Examples

(1) Say we have a lin. map  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^3$  with

$$\underbrace{T\left(\begin{bmatrix} 1 \\ 2 \end{bmatrix}\right)}_{\text{known}} = \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix}, \quad \underbrace{T\left(\begin{bmatrix} 2 \\ 3 \end{bmatrix}\right)}_{\text{known}} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}.$$

Then

$$T\left(\begin{bmatrix} 3 \\ 5 \end{bmatrix}\right) = T(\vec{v}_1 + \vec{v}_2) = T(\vec{v}_1) + T(\vec{v}_2) = \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 4 \end{bmatrix}$$

$$T\left(\begin{bmatrix} 5 \\ 8 \end{bmatrix}\right) = T(\vec{v}_1 + 2\vec{v}_2) = T(\vec{v}_1) + 2T(\vec{v}_2) = \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix} + 2 \cdot \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 5 \end{bmatrix}$$

$$\begin{aligned} T\left(\begin{bmatrix} -1 \\ -1 \end{bmatrix}\right) &= T(\vec{v}_1 - \vec{v}_2) \\ &= T(\vec{v}_1 + (-1) \cdot \vec{v}_2) = T(\vec{v}_1) + (-1)T(\vec{v}_2) \\ &= T(\vec{v}_1) - T(\vec{v}_2) = \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix} - \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}. \end{aligned}$$

i). Say we have a lin map  $U: \mathbb{R}^3 \rightarrow \mathbb{R}^3$  with

$$U\left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \quad U\left(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \quad U\left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} -1 \\ -1 \\ -1 \end{bmatrix}.$$

Then for an arbitrary elt  $\vec{v} = \begin{bmatrix} a \\ b \\ c \end{bmatrix} \in \mathbb{R}^3$ , since

$$\vec{v} = a \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + b \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} + c \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix},$$

We have

$$U(\vec{v}) = U\left(a \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + b \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} + c \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}\right) = a U\left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}\right) + b U\left(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}\right) + c U\left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}\right)$$

$$= a \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + b \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} + c \begin{bmatrix} -1 \\ -1 \\ -1 \end{bmatrix} = \begin{bmatrix} a-c \\ 2a+b-c \\ 3a-c \end{bmatrix}. \quad \square$$

### 3. Formulas of linear maps

Example. Determine if the following maps  $T: \mathbb{R}^n \rightarrow \mathbb{R}^n$  is linear.

(1).  $T: \mathbb{R} \rightarrow \mathbb{R}$ ,  $T(x) = 2x \quad \forall x \in \mathbb{R}$   $\left( x \mapsto 2x \right)$

Let's check the axioms.

(i) 
$$\begin{aligned} T(x+y) &= 2(x+y) = 2x + 2y \\ T(x) + T(y) &= 2x + 2y \end{aligned} \quad \left. \vphantom{\begin{aligned} T(x+y) \\ T(x) + T(y) \end{aligned}} \right\} \Rightarrow T(x+y) = T(x) + T(y) \quad \forall x, y \in \mathbb{R}.$$

(ii) 
$$\begin{aligned} T(c \cdot x) &= 2cx \\ cT(x) &= c \cdot (2x) = 2cx \end{aligned} \quad \left. \vphantom{\begin{aligned} T(c \cdot x) \\ cT(x) \end{aligned}} \right\} \Rightarrow T(cx) = cT(x) \quad \forall c \in \mathbb{R}, x \in \mathbb{R}.$$

By (i), (ii),  $T$  is linear.

$$12). \quad T: \mathbb{R} \rightarrow \mathbb{R}, \quad x \mapsto 2x+3.$$

Method 1. Check additive property:

$$(i) \quad T(x+y) = 2(x+y) + 3 = 2x + 2y + 3$$

$$T(x) + T(y) = (2x+3) + (2y+3) = 2x + 2y + 6$$

} they are not equal,

So  $T$  doesn't respect addition, therefore  $T$  is not linear.

Method 2.  $T(0) = 2 \cdot 0 + 3 = 3 \neq 0$ , so  $T$  is not linear by Prop. 0.



(3)  $T: \mathbb{R} \rightarrow \mathbb{R}$       $x \mapsto x^2$      Ex: Show that  $T$  also violates (ii).

What about Prop. 0?  $T(0) = 0^2 = 0$ . So we can't quickly conclude that  $T$  is not linear.

Additive property?

$$\begin{aligned} T(x+y) &= (x+y)^2 = x^2 + y^2 + 2xy \\ T(x) + T(y) &= x^2 + y^2 \end{aligned} \quad \left. \begin{array}{l} \text{not } \underline{\text{always}} \text{ equal.} \\ \text{eg. when } x=y=1, \end{array} \right\}$$

So  $T$  doesn't respect addition, therefore it's not linear.

Another way to write the soln: (Use a counter-example.) For  $x=y=1$ ,

$$\begin{aligned} \text{we have } T(x+y) &= T(1+1) = T(2) = 4 \quad \text{while} \quad T(x) + T(y) = x^2 + y^2 \\ &= 1^2 + 1^2 = 2, \text{ so } T(x+y) \neq T(x) + T(y) \text{ and } T \text{ is not linear.} \end{aligned}$$

$$(4) \quad T: \mathbb{R} \rightarrow \mathbb{R}^2, \quad x \mapsto \begin{bmatrix} 2x \\ x^2 \end{bmatrix} = \begin{bmatrix} T_1(x) \\ T_2(x) \end{bmatrix} \begin{array}{l} \text{linear} \\ \text{not linear} \end{array}$$

Soln:  $T(x+y) = \begin{bmatrix} 2(x+y) \\ (x+y)^2 \end{bmatrix} = \begin{bmatrix} 2x+2y \\ x^2+y^2+2xy \end{bmatrix} \checkmark$

$$T(x) + T(y) = \begin{bmatrix} 2x \\ x^2 \end{bmatrix} + \begin{bmatrix} 2y \\ y^2 \end{bmatrix} = \begin{bmatrix} 2x+2y \\ x^2+y^2 \end{bmatrix} \checkmark$$

not equal

Since  $(x+y)^2 \neq x^2+y^2$  in general,  $T(x+y) \neq T(x)+T(y)$  in general.

$T_2(x) \ni$  not linear

Therefore  $T \ni$  not linear.

Intuition: "exponents" are bad.

$$(5). \quad T: \mathbb{R}^3 \rightarrow \mathbb{R}^3, \quad \begin{bmatrix} x \\ y \\ z \end{bmatrix} \mapsto \begin{bmatrix} 3x - y \\ y + z \\ 2x - z \end{bmatrix}.$$

Additive property: Ex.  $T\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix} + \begin{bmatrix} x' \\ y' \\ z' \end{bmatrix}\right) = T\left(\begin{bmatrix} x+x' \\ y+y' \\ \dots \end{bmatrix}\right) = \begin{bmatrix} 3(x+x') - (y+y') \\ \dots \\ \dots \end{bmatrix}$

$$T\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) + T\left(\begin{bmatrix} x' \\ y' \\ z' \end{bmatrix}\right) = \begin{bmatrix} 3x - y \\ \vdots \end{bmatrix} + \begin{bmatrix} 3x' - y' \\ \vdots \end{bmatrix} = \begin{bmatrix} 3x - y + 3x' - y' \\ \vdots \end{bmatrix}$$

Scaling:  $T\left(c \begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = T\left(\begin{bmatrix} cx \\ cy \\ cz \end{bmatrix}\right) = \begin{bmatrix} 3cx - cy \\ cy + cz \\ 2cx - cz \end{bmatrix}$

$$c T\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = c \begin{bmatrix} 3x - y \\ y + z \\ 2x - z \end{bmatrix} = \begin{bmatrix} 3cx - cy \\ cy + cz \\ 2cx - cz \end{bmatrix}$$

Since  $T$  respects add. and scalar mult,  $T$  is linear.

Ex: The map  $T_1: \mathbb{R}^2 \rightarrow \mathbb{R}^3$ ,  $\begin{bmatrix} x \\ y \end{bmatrix} \mapsto \begin{bmatrix} 0 \\ 2x \\ 3x-y \end{bmatrix}$  is linear,

While the map  $T_2: \mathbb{R}^2 \rightarrow \mathbb{R}^3$ ,  $\begin{bmatrix} x \\ y \end{bmatrix} \mapsto \begin{bmatrix} \sin x \\ 2y \\ 2\pi xy \end{bmatrix}$  is not.

Note: Every map  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  must send an input  $\begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$  to

an output of the form  $\begin{bmatrix} T_1(x_1, \dots, x_n) \\ \vdots \\ T_m(x_1, \dots, x_n) \end{bmatrix} \rightarrow T_1, T_2, \dots, T_m$  are

Note:  $T$  is linear  $\Leftrightarrow^*$   $T_1, T_2, \dots, T_m$  are the "component maps" and together they are equivalent to  $T$ .

all take linear comb.

of the entries in the input vector.

Pf of (\*) :

$$(1) T \text{ respects } + \Leftrightarrow T(v+w) = T(v) + T(w) \quad \forall v, w \in \mathbb{R}^n$$

$$\Leftrightarrow \begin{bmatrix} T_1(v+w) \\ \vdots \\ T_m(v+w) \end{bmatrix} = \begin{bmatrix} T_1(v) \\ \vdots \\ T_m(v) \end{bmatrix} + \begin{bmatrix} T_1(w) \\ \vdots \\ T_m(w) \end{bmatrix} \quad \forall v, w \in \mathbb{R}^n$$

$$\Leftrightarrow T_i(v+w) = T_i(v) + T_i(w) \quad \forall v, w \in \mathbb{R}^n \quad \forall 1 \leq i \leq m$$

$$\Leftrightarrow T_i \text{ respects } + \text{ for all } 1 \leq i \leq m$$

(2) Similarly,  $T$  respects scaling  $\Leftrightarrow T_i$  respects scaling  $\forall i$ .

(1) + (2)  $\Rightarrow T$  is linear iff  $T_1, \dots, T_m$  are all linear.

Next time: formulas of lin. maps; "linear maps  $\equiv$  matrix mult."