

Subsets Game

January 20, 2018

3-4 players.

Object: Accumulate as many cards as possible in front of you.

Setup: The deck is placed face down. One card is placed face up in front of each player.

Play: On each turn,

1. The player draws a card from the deck, showing it to all players. It shows a set on it. Let's call that set S .
2. On your turn, if any card showing face up on the table is a subset of S , you may place your card face up on top of that card, and slide the entire pile over in front of yourself. (This is *stealing* someone else's (or your own) pile, so it becomes your pile.)
3. If you cannot find any subsets of S face up on the table, place the card face up in front of yourself, beginning a new pile.
4. If you have more than two face up piles, turn over the largest pile (so it is face down), so that it cannot be stolen.
5. The other players must agree that you have played correctly.
6. If a card has an error on it (in other words, it is not a correct definition of a set), then the first player that says "Error!" captures the card, and places it face-down in front of her/himself.

Scoring: After the deck is exhausted, players count the cards in front of them. Highest number wins.

Advice: Since this game has no hidden information, it is possible to play collaboratively ("I have an idea! Would you like some advice on which pile to choose?").

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