

## Solutions to HW 8.

1. Show that “ $A \subseteq B$  and  $B \subseteq A$  implies  $A = B$ ” in each of the following two ways.

(a) With a direct proof.

We assume that  $(A \subseteq B) \wedge (B \subseteq A)$ , and argue that  $A = B$ .

Choose any  $a \in A$ . Since  $A \subseteq B$ , it follows that  $a \in B$ . Now choose any  $b \in B$ . Since  $B \subseteq A$ , it follows that  $b \in A$ . We have shown that  $A$  and  $B$  have the same elements, so  $A = B$  by the Axiom of Extensionality.

(b) With a proof of the contrapositive.

Assume that  $A \neq B$ . The two sets do not have the same elements, so either (i) there is some  $x$  in  $A$  that is not in  $B$  ( $x \in A - B$ ) or (ii) there is some  $y$  in  $B$  that is not in  $A$  ( $y \in B - A$ ). In Case (i),  $A \not\subseteq B$ , while in Case (ii),  $B \not\subseteq A$ . This shows that

$$(A \neq B) \rightarrow (A \not\subseteq B) \vee (B \not\subseteq A),$$

which is the contrapositive statement.

2. Prove the statement “If  $A \cap B = \emptyset$  and  $A \cup B = B$ , then  $A = \emptyset$ ” in each of the following two ways.

(a) With a direct proof.

Assume that  $A \cap B = \emptyset$  and  $A \cup B = B$ . We have

$$\begin{aligned} \emptyset &= A \cap \underline{B} && \text{Assumption} \\ &= A \cap (\underline{A \cup B}) && \text{Assumption} \\ &= A && \text{Absorption Law, (true of any sets } A, B) \end{aligned}$$

A second direct proof:

$$\begin{aligned} \emptyset &= A \cap \underline{B} && \text{Assumption} \\ &= A \cap (\underline{A \cup B}) && \text{Assumption} \\ &= (A \cap A) \cup (A \cap B) && \text{Distributive Law} \\ &= (A \cap A) \cup \emptyset && \text{Assumption} \\ &= A \cap A && \emptyset \text{ is a unit element for } \cup \\ &= A && \text{Idempotence of } \cap \end{aligned}$$

(b) With a proof by contradiction.

Assume that  $A \cap B = \emptyset$ ,  $A \cup B = B$ , but  $A \neq \emptyset$ . Since  $A \neq \emptyset$ , there exists some  $x \in A$ . From the definition of union,  $x \in A \cup B (= B)$ . Therefore  $x \in A$  and  $x \in B$ , so  $x \in A \cap B$ , contradicting  $A \cap B = \emptyset$ .

3. The goal of this problem is to prove that the composition of two injective functions is injective. The type of structure involved looks like  $\mathbb{X} = \langle A, B, C; f, g \rangle$  where  $f : A \rightarrow B$  and  $g : B \rightarrow C$  are functions. Let the variables  $a, a'$  range over the set  $A$  and the variables  $b, b'$  range over the set  $B$ .

The functions (i)  $f$ , (ii)  $g$ , (iii)  $g \circ f$  are injective if the following sentences hold in  $\mathbb{X}$ :

- (i)  $(\forall a)(\forall a')((f(a) = f(a')) \rightarrow (a = a'))$ .
- (ii)  $(\forall b)(\forall b')((g(b) = g(b')) \rightarrow (b = b'))$ .
- (iii)  $(\forall a)(\forall a')((g \circ f(a) = g \circ f(a')) \rightarrow (a = a'))$ .

To prove that the composition of injective functions is injective, you must give a winning strategy for  $\exists$  in the sentence in (iii). YOU ARE ALLOWED TO USE the fact that there exist winning strategies for  $\exists$  in the sentences in (i) and (ii). Write a proof that indicates the winning strategy for  $\exists$  in (iii), which accesses the information of the strategies for  $\exists$  in (i) and (ii).

We must provide a winning strategy for  $\exists$  for Game (iii). We are allowed to use that there exist winning strategies for  $\exists$  in Games (i) and (ii).

Since the existential quantifier  $\exists$  does not appear in any of the sentences, the only possible strategy for  $\exists$  in any of these games is “Do nothing”. That is, the strategy for  $\exists$  is “just watch while  $\forall$  plays”. We need to explain why this is a winning strategy for  $\exists$  in Game (iii).

Each of the sentences has the form

$$(\text{Quantifiers})(\text{Premise} \rightarrow \text{Conclusion}).$$

Recall that  $P \rightarrow C$  fails only when the premise  $P$  is true and the conclusion  $C$  is false. We will use this fact.

We argue that “Do nothing” is a winning strategy for  $\exists$  for Game (iii). Suppose

- (Play 1):  $\forall$  chooses some  $a \in A$ .
- (Play 2):  $\forall$  chooses some  $a' \in A$ .

We must show that  $(g \circ f(a) = g \circ f(a')) \rightarrow (a = a')$  holds.

**Case 1.** (The premise  $P$ : “ $g \circ f(a) = g \circ f(a')$ ” of sentence (iii) does not hold.) In this case,  $\exists$  has won, since  $(P \rightarrow C)$  is true when the premise does not hold.

**Case 2.** (The premise  $P$ : “ $g \circ f(a) = g \circ f(a')$ ” of sentence (iii) DOES hold.)

In this case, let  $b = f(a)$  and  $b' = f(a')$ . (Here  $\exists$  is imagining an instance of Game (ii) where  $\forall$  chooses  $b = f(a)$  and  $b' = f(a')$ .) Since the premise of sentence (iii) holds, we obtain  $g(b) = g(f(a)) = g(f(a')) = g(b')$ , establishing that the premise of sentence (ii) holds. Since we are assuming that the sentence in (ii) is true, the conclusion  $b = b'$  of Game (ii) holds. Now,  $f(a) = b = b' = f(a')$ , establishing that the premise of statement (i) holds. Since we are assuming that the sentence in (i) is true, the conclusion  $a = a'$  holds. This establishes that  $\exists$  wins in Case 2.

These are the only cases, so “Do nothing” is a winning strategy for  $\exists$ .