# Varieties of Generalized Hoops and Integral GBL-algebras

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# Generalized Hoops

Generalized hoops were first studied by Bosbach [1969, 70] and the name **hoop** was introduced by Büchi and Owen [1975].

A generalized hoop  $(A, \cdot, 1, \backslash, /)$  is a residuated partially ordered monoid in which

$$x \leq y \iff \exists u(x = uy) \iff \exists v(x = yv).$$

I.e. the monoid is **naturally ordered**, hence **integral**:  $x \le 1$ **Residuated** means:  $xy \le z \iff y \le x \setminus z \iff x \le z/y$ 

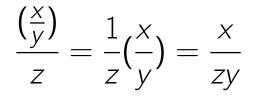
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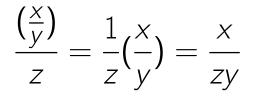
 $\frac{\left(\frac{x}{y}\right)}{z} =$ 

 $\frac{\left(\frac{x}{y}\right)}{z} = \frac{1}{z}\left(\frac{x}{y}\right) =$ 

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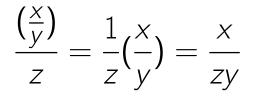


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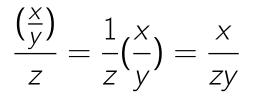
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(x/y)/z =



(x/y)/z = x/(zy)

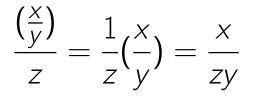




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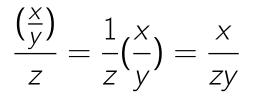
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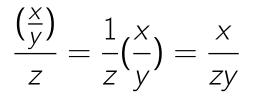
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(x/y)/z = x/(zy)

 $x \setminus (y \setminus z) = (yx) \setminus z$ 

# Other simple identities

$$\frac{x}{x} = 1$$
 (true in **integral** residuated monoids)  $1y = y$ 

Therefore 
$$\frac{x}{x}y = y$$

Another **Basic** identity: (x/y)y = (y/x)x

NOT true in residuated monoids, but an axiom of hoops.

Equivalent to  $x \leq y \implies x = (x/y)y$ 

Equivalent to **naturally ordered**:  $x \le y \implies \exists u(x = uy)$ 

If 
$$y = (x/x)y$$
 and  $x/(y \cdot z) = ((x/z)/y)$  and  
 $(x/y)y = (y/x)x$  then  $\cdot$  is associative.

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**Proof:** x(yz) = [((xy)z)/((xy)z)](x(yz))

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= [(x(yz))/((xy)z)]((xy)z) = reverse steps to get = (xy)z

# Equational basis for generalized hoops

x1 = x

$$\begin{aligned} x/x &= 1 = x \backslash x \\ x/(yz) &= (x/z)/y \qquad y \backslash (z \backslash x) = (zy) \backslash x \\ (x/y)y &= (y/x)x = y(y \backslash x) \end{aligned}$$

Generalized hoops are also called pseudo hoops

Note: The term (x/y)y defines a binary operation that is commutative and idempotent ((x/x)x = 1x = x).

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**Lemma**: (x/y)y is associative, hence written as  $x \wedge y$ . It is a meet since  $x \leq y \iff 1 = y/x \iff x = (x/y)y$ 

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Proof.  $(x \wedge y) \wedge z = (((x/y)y)/z)z$ 

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$$= ((z/y)/(x/y))(x/y)y$$

$$= ((x/y)/(z/y))(z/y)y$$

$$= (x/(z/y)y)(z/y)y = x \land (z \land y) = x \land (y \land z)$$

[Galatos ~04] Generalized hoops satisfy  $(x \land y)z = xz \land yz$ 

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Preliminary:  $xz \le xz \implies x \le xz/z$ 

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 $xz/z \leq xz/z \implies (xz/z)z \leq xz$ 

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[Galatos ~04] Generalized hoops satisfy  $(x \land y)z = xz \land yz$ Preliminary:  $xz < xz \implies x < xz/z$  hence xz < (xz/z)z $xz/z < xz/z \implies (xz/z)z < xz$  therefore xz = (xz/z)zNow  $(x \wedge y)z < xz \wedge yz$  always holds since  $\cdot$  is order-preserving  $xz \wedge yz = (xz/yz)yz = ((xz/z)/y)yz$ = (y/((xz)/z))(xz/z)z = (y/((xz)/z))xz $\langle (y/x)xz = (y \wedge x)z$ 

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# Hoops and GBL-algebras

Commutative generalized hoops are called hoops

In this case  $x/y = y \setminus x$  usually written as  $y \to x$ 

If we expand the signature of generalized hoops with  $\lor$ 

Add bottom 0, commutativity, and  $(x \rightarrow y) \lor (y \rightarrow x) = 1$ 

and add lattice identities then we get integral GBL-algebras

get Hajek's Basic Logic algebras

Includes BA, Heyting algebras, MV-algebras, GA, PA

Open Problem: Is the equational theory of integral GBL-algebras decidable?

# Finite generalized hoops

Finite GH are reducts of integral GBL-algebras

[J. & Montagna 06] Finite GBL-algebras are commutative Hence finite GH are commutative

[J. & Montagna 09] Finite GBL-algebras are **poset products** of Wajsberg chains  $W_n = (\{0, a^{n-1}, \dots, a^3, a^2, a, 1\}, \cdot, 1, \rightarrow)$ 

A poset product is a subalgebra of a direct product over a partially ordered index set

#### Poset products

For **bounded** GH or GBL-algebras  $C_i$  indexed by a poset P

$$\prod_{\mathbf{P}} C_i = \{ f \in \prod_{i \in P} C_i : \forall i > j \in P \ (f(i) \neq 0 \implies f(j) = 1) \}$$

The operations  $\land, \lor, \cdot$  are defined pointwise and the bounds are the constant functions 0, 1. The residuals are given by

$$(f \setminus g)(i) = \begin{cases} f(i) \setminus g(i) & \text{if } f(j) \leq g(j) \text{ for all } j < i \\ 0 & \text{otherwise} \end{cases}$$

$$(g/f)(i) = egin{cases} g(i)/f(i) & ext{if } f(j) \leq g(j) ext{ for all } j < i \ 0 & ext{ otherwise.} \end{cases}$$

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If the poset is **linear** we get an **ordinal sum** of the factors

If the poset is an antichain, we get the direct product

If the factors are Boolean algebras, get a Heyting algebra

Can build all finite GH and GBL-algebras: pick a finite poset P

**Pick a positive integer**  $n_i$  for each  $i \in P$ 

Get all finite GH and GBL-algebras uniquely up to isomorphism

The algebra is subdirectly irreducible iff poset has a top

Generalized hoops are **congruence distributive** [Botur, Dvurečenskij, Kowalski 2012]

Can construct lattice of finitely generated subvarieties

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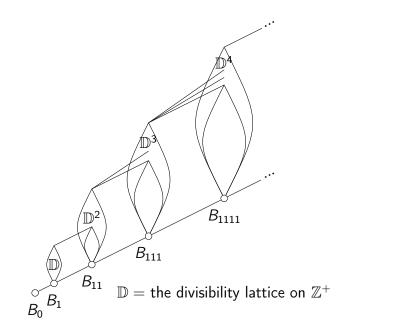
 $W_m$  is a subalgebra of  $W_n$  iff m|n

Therefore the varieties  $V(W_n)$ , ordered by inclusion, form the divisibility lattice  $\mathbb{D}$ 

The lattice of all finitely generated subvarieties of Wasjberg hoops is isomorphic to the downset lattice of  $\mathbb{D}$  [Komori 81]

Theorem. The poset of finitely generated join irreducible BL-varieties is isomorphic to  $\mathbb{D}^* = \bigcup_{n=0}^{\infty} \mathbb{D}^n$ with the order on  $\mathbb{D}^*$  extending the pointwise divisibility order on each component as follows: The order relation  $(a_1, \ldots, a_m) \leq (b_1, \ldots, b_n)$  is a **covering relation** if and only if either

- ▶ m = n and  $(b_1, \ldots, b_n) = (a_1, \ldots, a_{i-1}, pa_i, a_{i+1}, \ldots, a_n)$ for some prime p and a unique  $i \leq n$ , or
- ▶ m + 1 = n and  $(b_1, ..., b_n) = (a_1, ..., a_{i-1}, 1, a_i, ..., a_m)$ for some  $i \in \{2, ..., n\}$



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### SAT-solvers

SAT stands for *satisfiability* of Boolean formulas

Given a Boolean formula  $\varphi$  with propositional variables  $p_1, \ldots, p_n$ 

decide if there is an assignment  $h : \{p_1, \ldots, p_n\} \rightarrow \{T, F\}$  such that

h extended homomorphically to all formulas makes h(arphi) = T

SAT was the first problem proved to be NP-complete

i.e., there is a nondeterministic Turing machine that decides SAT in polynomial time and every other problem that can be decided in nondeterministic polynomial time has a polynomial time reduction to a SAT problem

#### SMT-solvers

SMT stands for *satisfiability modulo theories* 

Combines SAT-solving with other decision procedures for fragments of first-order logic and arithmetic

**SMT-solvers** were developed in computer science for static analysis of programs

Input is a (limited) choice of a decidable theory and a list of Boolean combinations of atomic formulas in the signature of this theory

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#### Quantifier-free decidable theories

 $\mathsf{QF\_LRA}$  quantifier free linear real number arithmetic with +,-,<,=

e.g. not(0 > x + y or x + y > 5) and (x + x - y - y = 1)

QF\_RA is like QF\_LRA but also allows multiplication, division

SMT-solvers decide if there exists an assignment of real numbers to the variables in the list of formulas such that all the formulas are true in  $\mathbb{R}$ ; return assignment if it exists

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# How SMT-solvers work

Basic idea: replace atomic formulas by Boolean variables, call a SAT-solver

if the Boolean formulas are not satisfiable, return  ${\sf F}$ 

else use each possible Boolean assignment to generate a list of linear atomic formulas and call a Linear Programming package

if an assignment is found, return it, but if none of the Boolean assignments work, return  ${\bf F}$ 

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# SMT-solver input for abelian $\ell$ -groups

Easy, the variety of abelian  $\ell\text{-}groups$  is generated by  $(\mathbb{R}, \min, \max, +, -, 0)$ 

 $\mathsf{SMT\_LIB2}$  is a standard LISP-like language for SMT-solver input

;Testing abelian l-group equations in SMT (set-logic QF\_LRA) (define-fun wedge ((x Real) (y Real)) Real (ite (> x y) y x)) (define-fun vee ((x Real) (y Real)) Real (ite (> x y) x y)) (declare-const x Real) (declare-const y Real) (assert (> (vee (+ x x) (+ y y)) (+ (vee x y) (vee x y)))) ; test if  $(x + x) \lor (y + y) \le (x \lor y) + (x \lor y)$  is an identity (check-sat)

## SMT-solver input for infinitely-valued logics

The idea of using SMT-solvers for logics based on intervals of the real numbers is from the following paper:

C. Ansótegui, M. Bofill, F. Manyà and M. Villaret, *Building automated theorem provers for infinitely-valued logics with satisfiability modulo theory solvers*, in Proceedings, IEEE 42nd International Symposium on Multiple-Valued Logic. ISMVL 2012, 25–30.

They give examples of SMT-LIB2 code for Lukasiewicz logic and product logic

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### SMT-solver input for MV-algbras

The variety of MV-algebras is  $HSP(([0, 1], \land, \lor, \cdot, 1, 0, \rightarrow))$ 

Testing MV-algebra equations in SMT  
(set-logic QF\_LRA)  
(define-fun wedge ((x Real) (y Real)) Real (ite (> x y) y x))  
(define-fun vee ((x Real) (y Real)) Real (ite (> x y) x y))  
(define-fun oplus ((x Real) (y Real)) Real (wedge (+ x y) 1))  
(define-fun cdot ((x Real) (y Real)) Real (vee (- (+ x y) 1) 0))  
(define-fun neg ((x Real)) Real (- 1 x))  
(define-fun to ((x Real) (y Real)) Real (wedge 1 (- (+ 1 y) x)))  
(declare-const x Real) (assert (<= 0 x)) (assert (<= x 1))  
(declare-const y Real) (assert (<= 0 y)) (assert (<= y 1))  
(assert (< (to (vee (cdot x x) (cdot y y)) (cdot (vee x y) (vee  
x y))) 1))  
; test if 
$$(x^2 \lor y^2) \rightarrow (x \lor y)^2 < 1$$
 is satisfiable  
(check-sat)

## Other standard Basic Logic algebras

For Gödel algebras redefine fusion as min(x,y).

(define-fun cdot ((x Real) (y Real)) Real (ite (> x y) y x))

For product algebras use

(define-fun cdot ((x Real) (y Real)) Real (ite (> x y) y x)) (declare-const x Real) (assert (<= x 0)); (declare-const x Real) (assert (<= x 0));

and do a translation to the formula that adds an extra variable z (for bottom)

replacing variable x by  $x \lor z$  and subterms  $s \cdot t$  by  $s \cdot t \lor z$ 

Prop 7.4 in Galatos, Tsinakis (2005) Generalized MV-algebras

# Checking identities in BL-algebras

To decide propositional basic logic with an SMT-solver requires the following result of Agliano Montagna 2003 (see also Aguzzoli and Bova 2010).

#### Theorem

Let  $A_n = \bigoplus_{i=0}^n [0, 1]$  be the ordinal sum of n + 1 unit-interval MV-algebras, and let  $\mathcal{V}_n$  be the variety generated by all n-generated BL-algebras. Then  $\mathcal{V}_n = HSP(A_n)$ , hence an n-variable BL-identity holds in  $A_n$  if and only if it holds in all BL-algebras.

By constructing the algebra  $A_n$  of the above result within the SMT language, one obtains an effective means of checking *n*-variable BL-identities.

## Checking identities in BL-algebras

The universe for  $A_n$  is taken to be the interval [0, n + 1]The definition of fusion and implication are

$$x \cdot y = \begin{cases} \max(x + y - 1 - \lfloor y \rfloor, \lfloor x \rfloor) & \text{if } \lfloor x \rfloor = \lfloor y \rfloor \\ \min(x, y) & \text{otherwise} \end{cases}$$

$$x \to y = \begin{cases} n+1 & \text{if } x \leq y \\ y & \text{if } \lfloor y \rfloor < \lfloor x \rfloor \\ \min(1+y-x+\lfloor x \rfloor, 1+\lfloor y \rfloor) & \text{otherwise} \end{cases}$$

A straightforward SMT-LIB2 implementation of these operations uses n + 1 cases, so the formula does become long even for small values of n

Below we give the implementations for n = 1 and n = 2, which can be used to check 1-variable and 2-variable BL-identities

Checking identities in BL-algebras

n = 1:

(define-fun cdot ((x Real) (y Real)) Real (ite (and (< x 1) (< y 1)) (vee (- (+ x y) 1) 0) (ite (and (>= x 1) (>= y 1)) (vee (- (+ x y) 2) 1) (wedge x y) ) ) )

 $(define-fun \ to \ ((x \ Real) \ (y \ Real)) \ Real \ (ite \ (<= x \ y) \ 2 \ (ite \ (and \ (>= x \ 1) \ (< y \ 1)) \ y \ (wedge \ 1 \ (- \ (+ \ 1 \ y) \ x)) \ ) \ ) \ )$ 

n = 2:

(define-fun cdot ((x Real) (y Real)) Real (ite (and (< x 1) (< y 1)) (vee (- (+ x y) 1) 0) (ite (and (>= x 1) (< x 2) (>= y 1) (< y 2)) (vee (- (+ x y) 2) 1) (ite (and (>= x 2) (>= y 2)) (vee (- (+ x y) 3) 2) (wedge x y)) )))

(define-fun to ((x Real) (y Real)) Real (ite ( $\leq x y$ ) 3 (ite (and (< x 1) (< y 1)) (+ (-1 x) y) (ite (and ( $\leq 1 x$ ) (< x2) ( $\leq = 1 y$ ) (< y 2)) (+ (-2 x) y) (ite (and ( $\leq = 2 x$ ) ( $\leq = 2 y$ )) (+ (-3 x) y) y))))

### Automating the translation

A Python program is used to parse a  $\ensuremath{\text{PTEX}}$  BL-algebra identity

A SMT-LIB2 file is generated using  $\cdot$  and  $\rightarrow$  of  $A_n$ 

The python program then calls an SMT-solver with the file as input

The result is analyzed and the truth value is returned

If the identity fails, an assignment in [0, n] can be obtained

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Demo

#### Some References

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#### Thank You

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