# Varieties of Generalized Hoops and Integral GBL－algebras 

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## Generalized Hoops

Generalized hoops were first studied by Bosbach [1969, 70] and the name hoop was introduced by Büchi and Owen [1975].

A generalized hoop ( $A, \cdot, 1, \backslash, /$ ) is a residuated partially ordered monoid in which

$$
x \leq y \Longleftrightarrow \exists u(x=u y) \Longleftrightarrow \exists v(x=y v)
$$

I.e. the monoid is naturally ordered, hence integral: $x \leq 1$

Residuated means: $x y \leq z \Longleftrightarrow y \leq x \backslash z \Longleftrightarrow x \leq z / y$

Two simple identities
$\left(\frac{x}{y}\right)$
Z

Two simple identities

$$
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x \backslash(y \backslash z)=(y x) \backslash z
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## Other simple identities

$\frac{x}{x}=1 \quad$ (true in integral residuated monoids) $\quad 1 y=y$
Therefore $\quad \frac{x}{x} y=y$
Another Basic identity: $(x / y) y=(y / x) x$
NOT true in residuated monoids, but an axiom of hoops.
Equivalent to $x \leq y \Longrightarrow x=(x / y) y$
Equivalent to naturally ordered: $x \leq y \Longrightarrow \exists u(x=u y)$

If $y=(x / x) y$ and $x /(y \cdot z)=((x / z) / y)$ and $(x / y) y=(y / x) x$ then $\cdot$ is associative.

Proof: $x(y z)=[((x y) z) /((x y) z)](x(y z))$

$$
\begin{aligned}
& \text { If } y=(x / x) y \text { and } x /(y \cdot z)=((x / z) / y) \text { and } \\
& (x / y) y=(y / x) x \text { then } \cdot \text { is associative. } \\
& \text { Proof: } x(y z)=[((x y) z) /((x y) z)](x(y z)) \\
& =[(((x y) z) / z) /(x y)](x(y z))
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$=[(x(y z)) /((x y) z)]((x y) z)=$ reverse steps to get $=(x y) z$

## Equational basis for generalized hoops

$x 1=x$
$x / x=1=x \backslash x$
$x /(y z)=(x / z) / y$
$y \backslash(z \backslash x)=(z y) \backslash x$
$(x / y) y=(y / x) x=y(y \backslash x)$
Generalized hoops are also called pseudo hoops
Note: The term $(x / y) y$ defines a binary operation that is commutative and idempotent $((x / x) x=1 x=x)$.

## A meet-semilattice term

Lemma: $(x / y) y$ is associative, hence written as $x \wedge y$. It is a meet since $x \leq y \Longleftrightarrow 1=y / x \Longleftrightarrow x=(x / y) y$

Proof. $(x \wedge y) \wedge z=(((x / y) y) / z) z$

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## Multiplication distributes over meet

[Galatos $\sim 04]$ Generalized hoops satisfy $(x \wedge y) z=x z \wedge y z$
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$=(y /((x z) / z))(x z / z) z=(y /((x z) / z)) x z$
$\leq(y / x) x z=(y \wedge x) z$

## Hoops and GBL-algebras

Commutative generalized hoops are called hoops
In this case $x / y=y \backslash x \quad$ usually written as $y \rightarrow x$
If we expand the signature of generalized hoops with $\vee$
and add lattice identities then we get integral GBL-algebras
Add bottom 0 , commutativity, and $(x \rightarrow y) \vee(y \rightarrow x)=1$
get Hajek's Basic Logic algebras
Includes BA, Heyting algebras, MV-algebras, GA, PA
Open Problem: Is the equational theory of integral GBL-algebras decidable?

## Finite generalized hoops

Finite GH are reducts of integral GBL-algebras
[J. \& Montagna 06] Finite GBL-algebras are commutative Hence finite GH are commutative
[J. \& Montagna 09] Finite GBL-algebras are poset products of Wajsberg chains $W_{n}=\left(\left\{0, a^{n-1}, \ldots, a^{3}, a^{2}, a, 1\right\}, \cdot, 1, \rightarrow\right)$

A poset product is a subalgebra of a direct product over a partially ordered index set

## Poset products

For bounded GH or GBL-algebras $C_{i}$ indexed by a poset $P$

$$
\prod_{\mathbf{P}} C_{i}=\left\{f \in \prod_{i \in P} C_{i}: \forall i>j \in P(f(i) \neq 0 \Longrightarrow f(j)=1)\right\}
$$

The operations $\wedge, \vee, \cdot$ are defined pointwise and the bounds are the constant functions $\mathbf{0}, \mathbf{1}$. The residuals are given by

$$
\begin{aligned}
& (f \backslash g)(i)= \begin{cases}f(i) \backslash g(i) & \text { if } f(j) \leq g(j) \text { for all } j<i \\
0 & \text { otherwise }\end{cases} \\
& (g / f)(i)= \begin{cases}g(i) / f(i) & \text { if } f(j) \leq g(j) \text { for all } j<i \\
0 & \text { otherwise } .\end{cases}
\end{aligned}
$$

If the poset is linear we get an ordinal sum of the factors
If the poset is an antichain, we get the direct product If the factors are Boolean algebras, get a Heyting algebra Can build all finite GH and GBL-algebras: pick a finite poset $P$

Pick a positive integer $n_{i}$ for each $i \in P$
Get all finite GH and GBL-algebras uniquely up to isomorphism

The algebra is subdirectly irreducible iff poset has a top
Generalized hoops are congruence distributive [Botur, Dvurečenskij, Kowalski 2012]

Can construct lattice of finitely generated subvarieties
$W_{m}$ is a subalgebra of $W_{n}$ iff $m \mid n$
Therefore the varieties $V\left(W_{n}\right)$, ordered by inclusion, form the divisibility lattice $\mathbb{D}$

The lattice of all finitely generated subvarieties of Wasjberg hoops is isomorphic to the downset lattice of $\mathbb{D}$ [Komori 81]

Theorem. The poset of finitely generated join irreducible BL-varieties is isomorphic to $\mathbb{D}^{*}=\bigcup_{n=0}^{\infty} \mathbb{D}^{n}$ with the order on $\mathbb{D}^{*}$ extending the pointwise divisibility order on each component as follows: The order relation $\left(a_{1}, \ldots, a_{m}\right) \leq\left(b_{1}, \ldots, b_{n}\right)$ is a covering relation if and only if either

- $m=n$ and $\left(b_{1}, \ldots, b_{n}\right)=\left(a_{1}, \ldots, a_{i-1}, p a_{i}, a_{i+1}, \ldots, a_{n}\right)$ for some prime $p$ and a unique $i \leq n$, or
- $m+1=n$ and $\left(b_{1}, \ldots, b_{n}\right)=\left(a_{1}, \ldots, a_{i-1}, 1, a_{i}, \ldots, a_{m}\right)$ for some $i \in\{2, \ldots, n\}$



## SAT-solvers

SAT stands for satisfiability of Boolean formulas
Given a Boolean formula $\varphi$ with propositional variables $p_{1}, \ldots, p_{n}$
decide if there is an assignment $h:\left\{p_{1}, \ldots, p_{n}\right\} \rightarrow\{T, F\}$ such that
$h$ extended homomorphically to all formulas makes $h(\varphi)=T$
SAT was the first problem proved to be NP-complete
i.e., there is a nondeterministic Turing machine that decides SAT in polynomial time and every other problem that can be decided in nondeterministic polynomial time has a polynomial time reduction to a SAT problem

## SMT-solvers

SMT stands for satisfiability modulo theories
Combines SAT-solving with other decision procedures for fragments of first-order logic and arithmetic

SMT-solvers were developed in computer science for static analysis of programs

Input is a (limited) choice of a decidable theory and a list of Boolean combinations of atomic formulas in the signature of this theory

## Quantifier-free decidable theories

QF_LRA quantifier free linear real number arithmetic with,,$+-<,=$
e.g. $\operatorname{not}(0>x+y$ or $x+y>5)$ and $(x+x-y-y=1)$

QF _RA is like QF_LRA but also allows multiplication, division
SMT-solvers decide if there exists an assignment of real numbers to the variables in the list of formulas such that all the formulas are true in $\mathbb{R}$; return assignment if it exists

## How SMT-solvers work

Basic idea: replace atomic formulas by Boolean variables, call a SAT-solver
if the Boolean formulas are not satisfiable, return F else use each possible Boolean assignment to generate a list of linear atomic formulas and call a Linear Programming package
if an assignment is found, return it, but if none of the Boolean assignments work, return F

## SMT-solver input for abelian $\ell$-groups

Easy, the variety of abelian $\ell$-groups is generated by ( $\mathbb{R}, \min , \max ,+,-, 0$ )

SMT_LIB2 is a standard LISP-like language for SMT-solver input
;Testing abelian l-group equations in SMT (set-logic QF_LRA)
(define-fun wedge ((xReal) (y Real)) Real (ite (>xy) y x))
(define-fun vee (( x Real) ( y Real)) Real (ite ( $>\mathrm{xy}$ ) $\times \mathrm{y}$ ))
(declare-const x Real)
(declare-const y Real)
(assert (> (vee $(+x \mathrm{x})(+\mathrm{y} y))(+($ vee $\mathrm{x} y)($ vee $\mathrm{x} y))))$
; test if $(x+x) \vee(y+y) \leq(x \vee y)+(x \vee y)$ is an identity
(check-sat)

## SMT-solver input for infinitely-valued logics

The idea of using SMT-solvers for logics based on intervals of the real numbers is from the following paper:
C. Ansótegui, M. Bofill, F. Manyà and M. Villaret, Building automated theorem provers for infinitely-valued logics with satisfiability modulo theory solvers, in Proceedings, IEEE 42nd International Symposium on Multiple-Valued Logic. ISMVL 2012, 25-30.

They give examples of SMT-LIB2 code for Lukasiewicz logic and product logic

## SMT-solver input for MV-algbras

The variety of MV-algebras is $\operatorname{HSP}(([0,1], \wedge, \vee, \cdot, 1,0, \rightarrow))$
;Testing MV-algebra equations in SMT
(set-logic QF_LRA)
(define-fun wedge (( x Real) ) y Real)) Real (ite $(>\mathrm{xy}) \mathrm{y} \times$ )) (define-fun vee ((xReal) (y Real)) Real (ite ( $>x y$ ) $\times \mathrm{y})$ )
(define-fun oplus ((xReal) (y Real)) Real (wedge (+xy) 1))
(define-fun cdot ((xReal) (y Real)) Real (vee (- (+xy)1) 0))
(define-fun neg ((xReal)) Real (-1x))
(define-fun to ((x Real) (y Real)) Real (wedge 1 (- (+ 1 y$) \mathrm{x})$ ))
(declare-const $\times$ Real) (assert $(<=0 \times$ )) (assert $(<=\times 1))$
(declare-const y Real) (assert (<=0 y)) (assert (<=y 1 ))
(assert (< (to (vee (cdot $\mathrm{x} \times$ ) (cdot y y)) (cdot (vee $\mathrm{x} y$ ) (vee x y))) 1))
; test if $\left(x^{2} \vee y^{2}\right) \rightarrow(x \vee y)^{2}<1$ is satisfiable
(check-sat)

## Other standard Basic Logic algebras

For Gödel algebras redefine fusion as $\min (x, y)$.
(define-fun cdot ((xReal) (y Real)) Real (ite (>xy) y x))
For product algebras use
(define-fun cdot ((xReal) (y Real)) Real (ite ( $>\mathrm{xy}$ ) y x)) (declare-const $\times$ Real) (assert ( $<=\times 0$ ));
(declare-const $\times$ Real) (assert $(<=\times 0)$ );
and do a translation to the formula that adds an extra variable $z$ (for bottom)
replacing variable $x$ by $x \vee z$ and subterms $s \cdot t$ by $s \cdot t \vee z$
Prop 7.4 in Galatos, Tsinakis (2005) Generalized MV-algebras

## Checking identities in BL-algebras

To decide propositional basic logic with an SMT-solver requires the following result of Agliano Montagna 2003 (see also Aguzzoli and Bova 2010).

## Theorem

Let $A_{n}=\bigoplus_{i=0}^{n}[0,1]$ be the ordinal sum of $n+1$ unit-interval $M V$-algebras, and let $\mathcal{V}_{n}$ be the variety generated by all $n$-generated $B L$-algebras. Then $\mathcal{V}_{n}=\operatorname{HSP}\left(A_{n}\right)$, hence an n-variable BL-identity holds in $A_{n}$ if and only if it holds in all $B L$-algebras.

By constructing the algebra $A_{n}$ of the above result within the SMT language, one obtains an effective means of checking $n$-variable BL-identities.

## Checking identities in BL-algebras

The universe for $A_{n}$ is taken to be the interval $[0, n+1]$ The definition of fusion and implication are

$$
\begin{gathered}
x \cdot y= \begin{cases}\max (x+y-1-\lfloor y\rfloor,\lfloor x\rfloor) & \text { if }\lfloor x\rfloor=\lfloor y\rfloor \\
\min (x, y) & \text { otherwise }\end{cases} \\
x \rightarrow y= \begin{cases}n+1 & \text { if } x \leq y \\
y & \text { if }\lfloor y\rfloor<\lfloor. \\
\min (1+y-x+\lfloor x\rfloor, 1+\lfloor y\rfloor) & \text { otherwise }\end{cases}
\end{gathered}
$$

A straightforward SMT-LIB2 implementation of these operations uses $n+1$ cases, so the formula does become long even for small values of $n$

Below we give the implementations for $n=1$ and $n=2$, which can be used to check 1 -variable and 2 -variable BL-identities

## Checking identities in BL-algebras

$n=1$ :
(define-fun cdot ((x Real) (y Real)) Real (ite (and $(<x 1)$ ( $<$ y 1)) (vee (- (+ x y) 1) 0) (ite (and $(>=x 1)(>=y 1)$ ) (vee (- (+xy) 2) 1) (wedge $x y)$ )) )
(define-fun to $((x$ Real) $)$ ( Real)) Real (ite $(<=x y) 2$ (ite (and $(>=x 1)(<y 1)) y($ wedge $1(-(+1 y) x))))$
$n=2$ :
(define-fun cdot ((x Real) (y Real)) Real (ite (and (<x1) (< y 1)) (vee (- (+xy) 1) 0) (ite (and $(>=x 1)(<x 2)(>=y$ 1) $(<y 2))($ vee $(-(+x y) 2)$ 1) (ite (and $(>=x 2)(>=y$ 2)) (vee (- (+xy) 3) 2) (wedge xy)) )))
(define-fun to ((x Real) (y Real)) Real (ite ( $<=x y$ ) 3 (ite (and $(<x 1)(<y 1))(+(-1 x) y)$ (ite (and $(<=1 x)(<x$ 2) $(<=1 \mathrm{y})(<\mathrm{y} 2))(+(-2 \mathrm{x}) \mathrm{y})$ (ite (and $(<=2 \mathrm{x})(<=2$ y) $(+(-3 x) y) y))))$

## Automating the translation

A Python program is used to parse a $\lfloor\operatorname{LT} E X$ BL-algebra identity
A SMT-LIB2 file is generated using $\cdot$ and $\rightarrow$ of $A_{n}$
The python program then calls an SMT-solver with the file as input

The result is analyzed and the truth value is returned
If the identity fails, an assignment in $[0, n]$ can be obtained
Demo

## Some References

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## Thank You

## BLAST 2013，August 5－9，Chapman University，Orange，CA

