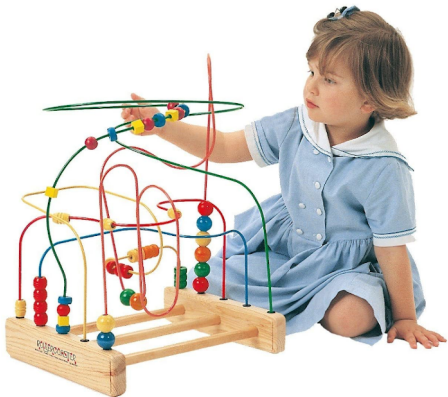


# Coxeter groups and diagram algebras



## Definition

A *Coxeter system* is a group with presentation

$$\langle s_1, \dots, s_n \mid (s_i s_j)^{M_{ij}} = 1 \rangle$$

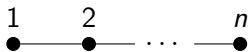
where  $M$  is a symmetric  $n \times n$  matrix with  $M_{ii} = 1$  and  $M_{ij} \in \{2, 3, \dots\}$ .  $n$  is called the *rank* of the group.

- When  $i = j$ , this means  $s_i^2 = 1$  for all  $i$ , thus generators are idempotent and self-inverse
- When  $M_{ij} = 2$ , this means  $(s_i s_j)^2 = 1 \Rightarrow s_i s_j = s_j s_i$ , i.e.  $s_i$  and  $s_j$  commute
- When  $M_{ij} \geq 3$ ,  $s_i$  and  $s_j$  are said to have a *braid relation*:
  - ▶  $(s_i s_j)^3 = 1$  implies  $s_i s_j s_i = s_j s_i s_j$
  - ▶  $(s_i s_j)^4 = 1$  implies  $s_i s_j s_i s_j = s_j s_i s_j s_i$

Instead of a matrix  $M$  we can use a edge-labeled graph on  $\{1, \dots, n\}$  where

- $\begin{matrix} i & & j \\ \bullet & & \bullet \end{matrix}$  means  $s_i, s_j$  commute
- $\begin{matrix} i & & j \\ \bullet & \text{---} & \bullet \end{matrix}$  means  $s_i, s_j$  have a 3-braid relation
- $\begin{matrix} i & & j \\ \bullet & \text{---} & \bullet \\ & k & \end{matrix}$  means  $s_i, s_j$  have a  $k$ -braid relation

Coxeter system of type  $A_n$ :



i.e., adjacent generators have a 3-braid relation and all other pairs commute.

We represent elements of a Coxeter group by *fully reduced* words in the generators.

### Theorem (Matsumoto)

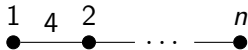
For any element  $w \in W$  of a Coxeter group, all reduced words for  $w$  have the same length. Furthermore, any reduced word is related to any other by a sequence of braid relations.

In type  $A_4$ :

- $s_3 s_1 s_2 s_1 s_4 \rightarrow s_3 s_2 s_1 s_2 s_4 \rightarrow s_3 s_2 s_1 s_4 s_2 \rightarrow s_3 s_2 s_4 s_1 s_2 \rightarrow s_3 s_4 s_2 s_1 s_2 \rightarrow s_3 s_4 s_1 s_2 s_1$  are reduced words representing the same element.

The other Coxeter types we will be concerned with in this talk are closely related to  $A_n$ :

$B_n$ :



$H_n$ :



These look innocent, but blow up combinatorially:

- $A_4$  has 120 elements
- $B_4$  has 384 elements
- $H_4$  has 14,440 elements!

Given a Coxeter group  $W = \langle s_1, \dots, s_n : \dots \rangle$ , we can define the *Hecke algebra* of  $W$ :

Let  $\mathcal{A} = \mathbb{Z}[v, v^{-1}]$  be the ring of Laurent polynomials over the integers.  $\mathcal{A}$  is a commutative ring.

Now we will define an  $\mathcal{A}$ -algebra by a certain presentation.

### Definition

The *Hecke algebra* of  $W$  is the (unital, associative)  $\mathcal{A}$ -algebra with presentation

$$H(W) = \langle T_1, \dots, T_n : (\text{braid relations}), (T_i - v)(T_i + v^{-1}) = 0 \rangle$$

Note that  $(T_i - v)(T_i - v^{-1}) = 0 \Leftrightarrow T_i^2 = (v - v^{-1})T_i + 1$ , so we can still “get rid of any squares”.

It turns out  $H(W)$  has a very simple free basis:

### Theorem

$H(W)$  is free over the basis

$$\{T_w = T_{i_1} \dots T_{i_k} : s_{i_1} \dots s_{i_k} \text{ is any reduced expression for } w \in W\}$$

Indexed by the group elements of  $W$ .

i.e., in  $H(A_4)$  we have  $T_{232} = T_2 T_3 T_2 = T_3 T_2 T_3 = T_{323}$  (since  $s_2 s_3 s_2 = s_3 s_2 s_3$  represent the same element in  $W$ ).

Typical elements look like:

- $(3v^2 - v^{-1})T_{121} = (3v^2 - v^{-1})T_{212}$
- $vT_1 + v^{-1}T_{24} = vT_1 + v^{-1}T_{42}$
- $T_1(v + T_{24}) = T_1(v + T_2 T_4) = vT_1 + T_1 T_2 T_4 = vT_1 + T_{124}$

In general,  $H(W)$  has many bases (all necessarily indexed by the elements of  $W$ ). But one is of particular interest:

### Theorem (Kazhdan, Lusztig)

There exists a unique basis  $\{C_w : w \in W\}$  for  $H$  satisfying some precise technical properties called the *Kazhdan-Lusztig basis*.

When a  $C$ -basis element is expanded in terms of the  $T$ -basis, the coefficients (or “structure constants”) are the *Kazhdan-Lusztig polynomials*:

$$C_w = T_w + \sum_{y < w} p_{y,w} T_y$$

In particular,  $H(W)$  is *generated* by  $C_i = T_i + v^{-1}$ .

### Warning

This basis is far more complicated than the  $T$ -basis!  $C_{i_1 i_2 \dots i_k}$  is usually very *different* from  $C_{i_1} C_{i_2} \dots C_{i_k}$ ! We cannot just do arithmetic/multiplication “trivially” like we could in the  $T$ -basis.



Now we will take a quotient of  $H(W)$  by a certain ideal:

$$\mathcal{I}(W) = \langle C_{\text{long braids}} \rangle = \langle C_{ij\dots i} : s_i s_j \dots s_i \text{ is a long braid} \rangle$$

We'll call the resulting quotient  $TL(W) = H(W)/\mathcal{I}(W)$  for reasons that will be explained shortly.

How can we figure out what  $TL(W)$  looks like?

- Since the  $C_i$  generate  $H(W)$ , their equivalence classes  $U_i = \pi(C_i)$  generate the quotient.
- If we can figure out what relations the  $U_i$  have we can present  $TL(W)$  by generators and relations.

Let's do this "concretely" in type  $A_n$ , where adjacent numbers have a 3-braid relation, and all others commute. We have

$$\mathcal{I}(A_n) = \langle C_{i(i+1)i} : 1 \leq i < n \rangle = \langle C_{121}, C_{232}, \dots \rangle$$

Next, recalling that  $C_i = T_i + v^{-1}$ , you may calculate:

$$C_i^2 = (T + v^{-1})^2 = (v + v^{-1})T_1 + 1 + v^{-2} = (v + v^{-1})C_i$$

You can verify by another straightforward calculation that  $C_i C_k = C_k C_i$  for non-adjacent,  $i, k$ .

Finally, the following calculation requires knowing what  $C_{121}$  is, but if you knew you would compute (likewise for all indices):

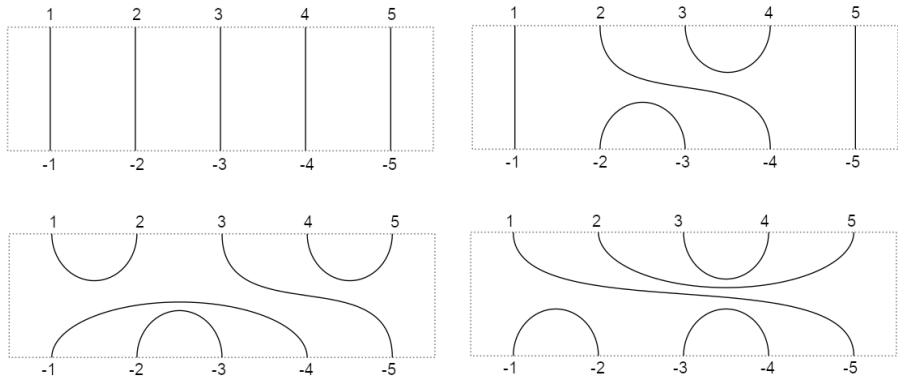
$$\begin{aligned} C_1 C_2 C_1 &= (T_1 + v^{-1})(T_2 + v^{-1})(T_1 + v^{-1}) \\ &= T_{121} + v^{-1}T_{21} + v^{-1}T_{12} + v^{-2}T_1 + v^{-2}T_2 + v^{-3} + T_1 + v^{-1} \\ &= C_{121} + C_1 \\ &\equiv C_1 \quad (\text{in the quotient}) \end{aligned}$$

So to summarize, we've "showed" that  $TL(A_n)$  is abstractly presented by generators and relations in the following way:

$$\langle U_1, \dots, U_n : U_i^2 = (v + v^{-1})U_i, \\ U_i U_k = U_k U_i \text{ for non-adjacent } i, k, \\ U_i U_j U_i = U_i \text{ for adjacent } i, j \rangle$$

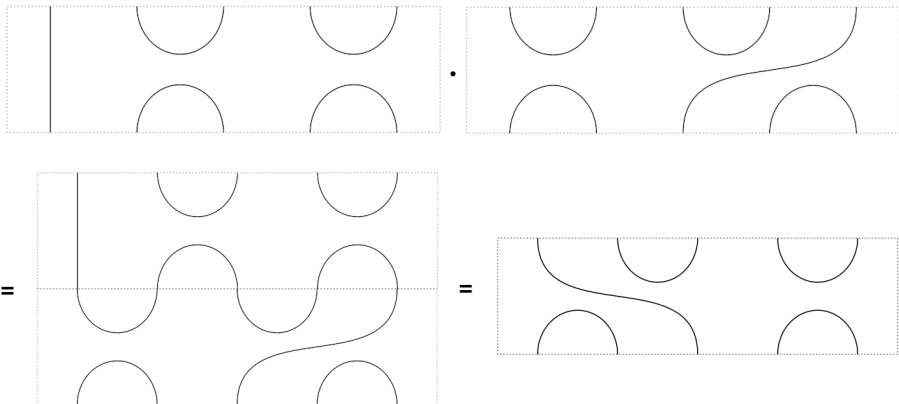
It turns out that this particular presentation reveals an isomorphism with something much more concrete...

Consider a *non-crossing pairing* of  $n + 1$  “north” nodes with  $n + 1$  “south” nodes. For example, when  $n = 4$ :



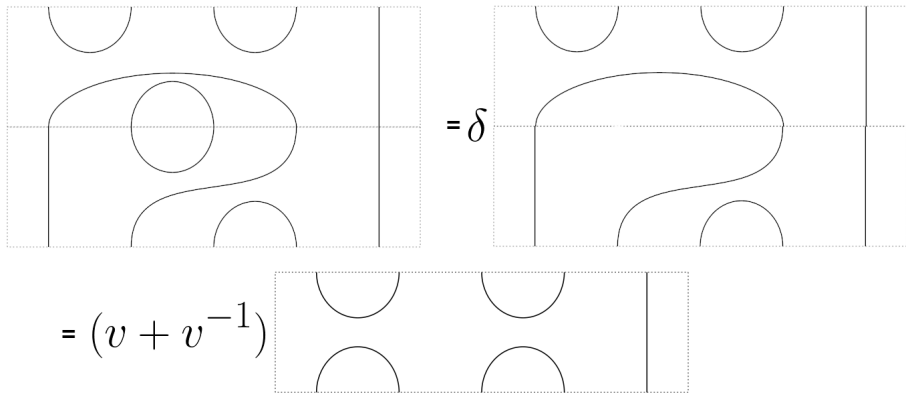
As suggested by the image, we also think of this as non-crossing 2-ary partition diagrams of the set  $\{-(n + 1), \dots, 1, 1, \dots, n + 1\}$ .

We can “multiply” these diagrams via vertical concatenation:



Form the free  $\mathcal{A}$ -algebra over these diagrams (i.e. formal  $\mathcal{A}$ -linear combinations of diagrams), and where multiplication is by vertical concatenation + “reduction rules”. Right now, the only reduction rule is

- any closed loops formed in a concatenation “come out” as a scalar multiplication by  $\delta = v + v^{-1}$ :



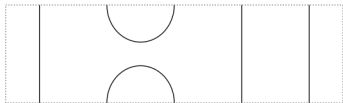
This is the *Temperley Lieb Algebra*.

Claim: The following diagrams generate all the diagrams:

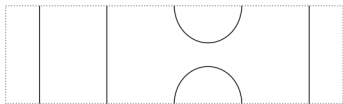
$U_1 =$



$U_2 =$



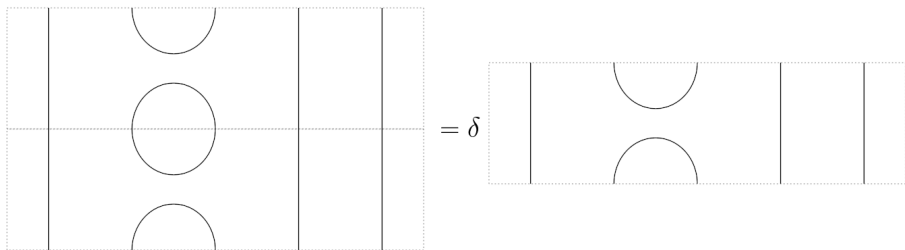
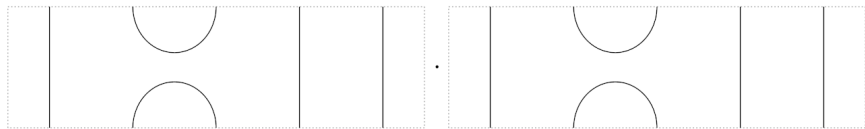
$U_3 =$



$U_4 =$

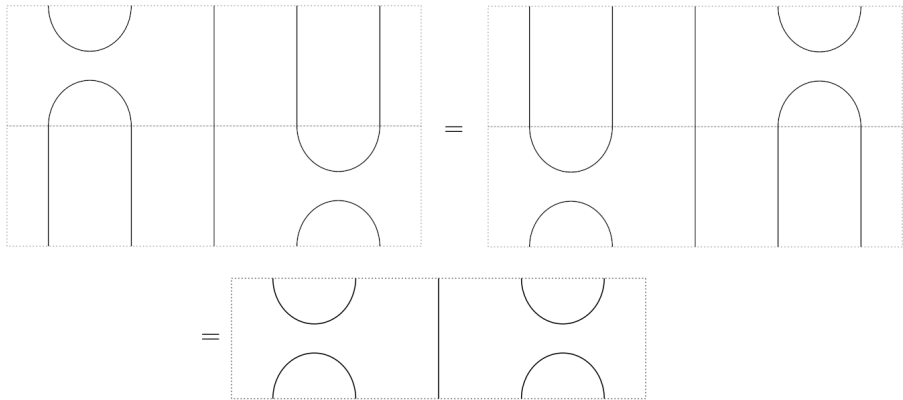


Furthermore, notice  $U_i^2 = (v + v^{-1})U_i$

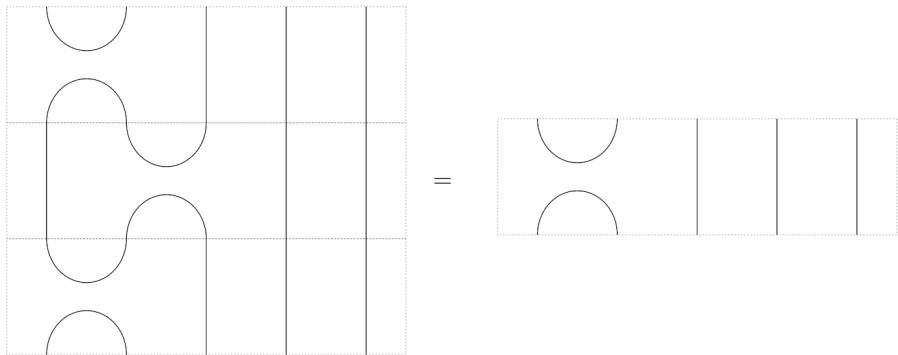




And  $U_i U_k = U_k U_i$  for non-adjacent,  $U_i, U_k$ :



Finally,  $U_i U_{(i+1)} U_i = U_i$  for adjacent  $i, j$ :



In fact,  $TL(A_n)$  is isomorphic to the Temperley-Lieb algebra of diagrams with  $n + 1$  nodes, which has been well known for a while.

One can form the *Generalized Temperley-Lieb algebras*  $TL(W)$  by the same construction as a quotient of the Hecke algebra.

**Question:** Is there a diagram algebra realization for the other Generalized TL algebras?

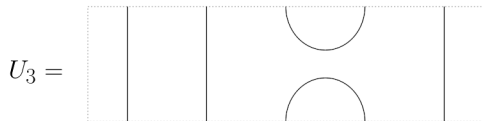
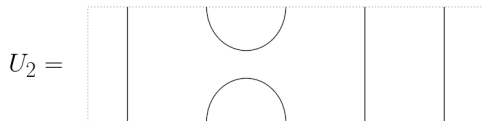
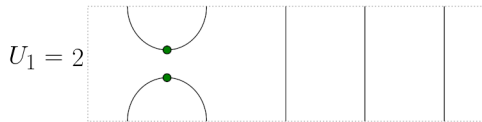
One is known for types  $A, B, H, D, E$  and  $\widetilde{C}_n$ .

If you repeat the whole process for type  $B_n$ , you'll get the following presentation of  $TL(B_n)$ .

$$\langle U_1, \dots, U_n : U_i^2 = (v + v^{-1})U_i, \\ U_i U_k = U_k U_i \text{ for non-adjacent } i, k, \\ U_i U_j U_i = U_i \text{ for adjacent } i, j \text{ and } \{i, j\} \neq \{1, 2\}, \\ U_1 U_2 U_1 U_2 = 2U_1 U_2 \rangle$$

This can be realized by “decorated” Temperley-Lieb diagrams, where arcs are allowed to carry a “decoration” (according to certain rules).

$TL(B_4)$  is generated by





Multiplication is still concatenation + “reduction rules”, but now there are more reduction rules:

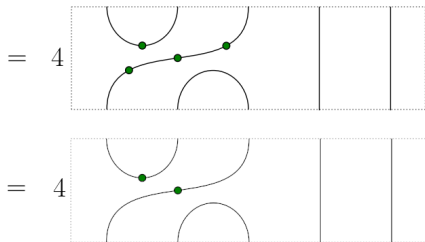
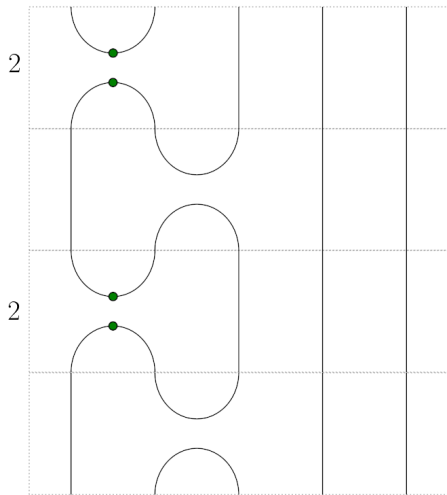
- Replace any instance of 2 decorations with 1 decoration.
- An undecorated loop comes out as  $\delta$ .
- A decorated loop comes out as  $\delta/2$ .

An empty oval representing a loop.
$$= \delta$$

An oval with a red dot on its left side, representing a decorated loop.
$$= \delta/2$$

A vertical line with two red dots stacked vertically.
$$=$$
A vertical line with one red dot in the middle.

This time we'll only check the new relation  $U_1 U_2 U_1 U_2 = 2U_1 U_2$ .



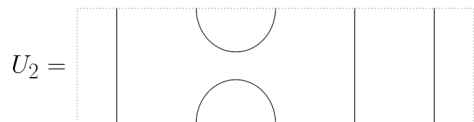
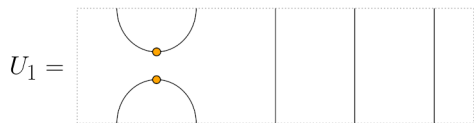
If you do this for type  $H_n$ , you'll get the following presentation for  $TL(H_n)$ :

$$\begin{aligned} \langle U_1, \dots, U_n : & U_i^2 = (v + v^{-1})U_i, \\ & U_i U_k = U_k U_i \text{ for non-adjacent } i, k, \\ & U_i U_j U_i = U_i \text{ for adjacent } i, j \text{ and } \{i, j\} \neq \{1, 2\}, \\ & U_1 U_2 U_1 U_2 U_1 = 3U_1 U_2 U_1 - U_1 \rangle \end{aligned}$$

The diagram realization is the same as the previous one with different reduction rules.



$TL(H_4)$  is generated by

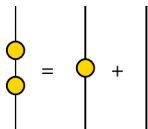


Reduction rules for  $H_n$  are

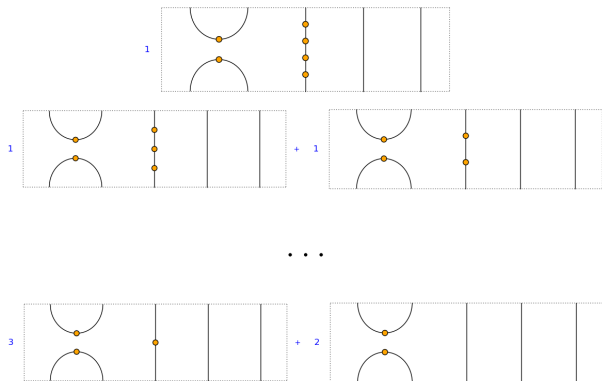
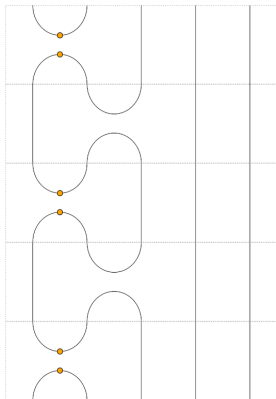
- If a diagram has an edge with 2 decorations, split it into two copies that have 1 and 0 decorations on that edge, respectively.
- An undecorated loop comes out as  $\delta$
- A decorated loop comes out as 0 (i.e., the whole diagram is gone)

An empty oval representing a loop.
$$= \delta$$

An oval with a yellow dot on its left side, representing a decorated loop.
$$= 0$$

A vertical line with two yellow dots on it, followed by an equals sign, then a vertical line with one yellow dot, followed by a plus sign, and finally a vertical line with no dots.
$$= +$$

This time, I'll just show a computation of  $U_1 U_2 U_1 U_2 U_1$ , and you can check<sup>TM</sup> that it's the same as what you get from  $3U_1 U_2 U_1 - U_1$ .



Ultimately, all such diagram realizations are of the same “scheme”, where the basis elements are decorated Temperley-Lieb diagrams and multiplication is by concatenation + “decoration reduction rules”.

Recall that  $H(W)$  has bases indexed by the elements of  $W$ . It turns out:

### Theorem

Bases of  $TL(W)$  are indexed by the *fully-commutative* elements of  $W$ ;  $w \in W$  is *fully commutative* if any reduced word for  $w$  can be transformed into any other reduced word by using only *commutation* relations (no longer braid relations); equivalently, no reduced word for  $w$  contains a long braid.

In particular, any basis of  $TL(W)$  is in bijection with  $W_c =$  the fully commutative elements of  $W$ .

As far as bases of  $TL(W)$  go, there are particular ones of interest. Certain algebras over  $\mathcal{A} = \mathbb{Z}[v, v^{-1}]$  may have a *canonical basis* or *IC-basis*, a term coming from representation theory (but the existence or uniqueness is not guaranteed)

An *example* of such a canonical basis is the Kazhdan-Lusztig basis of the  $H(W)$ , but it is not the case that a canonical basis for  $TL(W)$  can simply be obtained from the projection of the Kazhdan-Lusztig basis of  $H(W)$ .

**Question:** Can the canonical basis be understood in terms of diagrams? If so, can we describe the bijection between fully commutative elements and their “canonical diagrams”?

In cases  $A$ ,  $B$ , and  $H$ , the bijection is non-trivial but can be described combinatorially. In cases  $A$  and  $H$ , the canonical diagram basis can be described combinatorially as “admissible diagrams” satisfying certain restrictions. The same is true in case  $B$ , but it requires some additional creativity.

Some canonical diagrams in  $TL(A_4)$  with their corresponding FC word:  
 (<https://math.colorado.edu/~chme3268/diagrams>)

(4)



(1, 2, 3, 4)



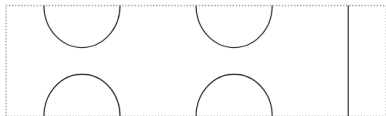
(1, 2)



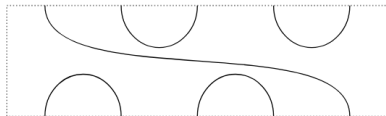
(4, 3, 2)



(1, 3)

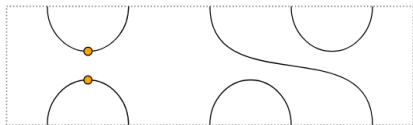


(2, 4, 1, 3)

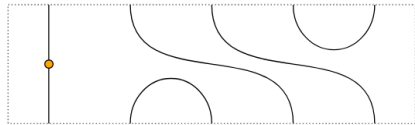


Some canonical diagrams in  $TL(H_4)$ :

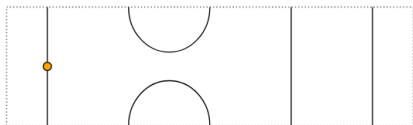
(1, 4, 3)



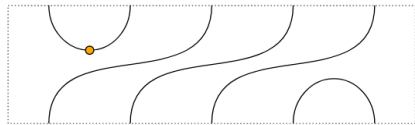
(4, 3, 2, 1, 2)



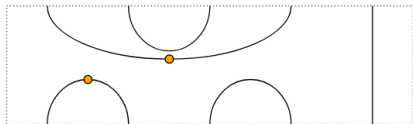
(2, 1, 2)



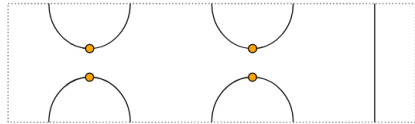
(1, 2, 1, 2, 3, 4)



(2, 1, 3)



(1, 2, 1, 3, 2, 1)



In type  $B$ , in order to describe the canonical basis, we need to invent a notational shorthand: the “square” decoration:

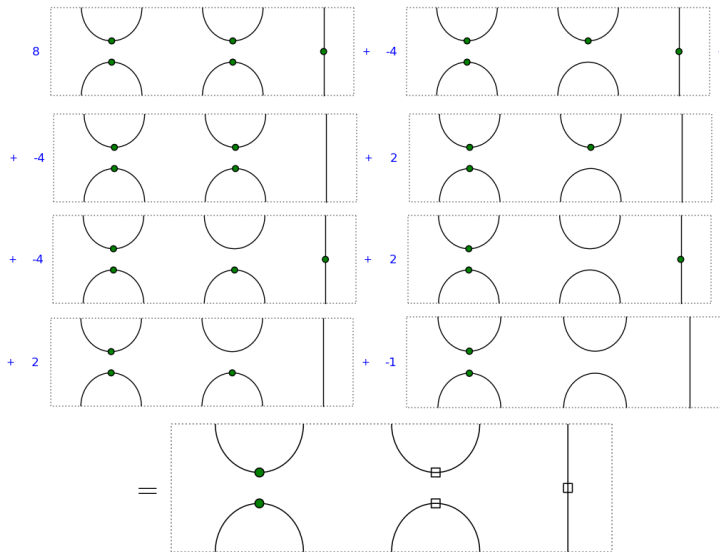
$$\square := 2 \bullet - \mid$$

Like the reduction rule in type  $H$ , this takes place on “whole diagrams”; for example:

$$2 \left[ \text{diagram} \right] + (-1) \left[ \text{diagram} \right] = \left[ \text{diagram} \right]$$



This notational device can compound to express unwieldy linear combinations as single diagrams:





There is a certain involution on  $W_c =$  the fully commutative elements of  $W$  that has a very complicated definition.

### Definition

The *Mathas-Lusztig involution*  $\lambda : W \rightarrow W$  can be defined on  $w \in W$  as follows: Let  $T_{w_0}$  be the  $T$ -basis element in  $H(W)$  corresponding to the longest element  $w_0 \in W$ . Compute  $T_{w_0}C_w$  and expand the result in terms of the  $C$ -basis:

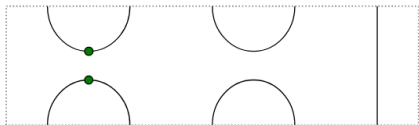
$$T_{w_0}C_w = \sum_{y \in W} \alpha_{y,w} C_y$$

There exists a unique element  $y$  in the same *left Kazhdan-Lusztig cell* as  $w$  such that  $\alpha_{y,w} \neq 0$ , and  $\lambda(w) = y$ .

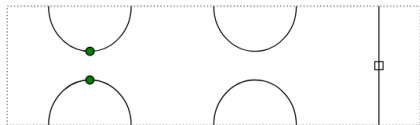
Can this involution be better understood under the bijection with diagrams?

One conjecture supported with evidence is that in type  $B$ , when the ML involution is *not* the identity (it may often be), it appears to have an interpretation as “toggling a square” on the diagram:

(1, 3)



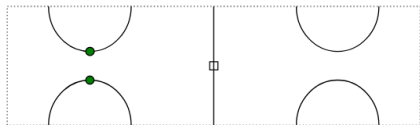
(1, 3, 2, 4, 1, 3)



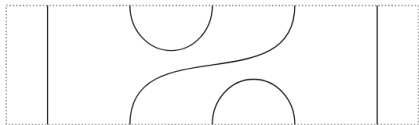
(1, 4)



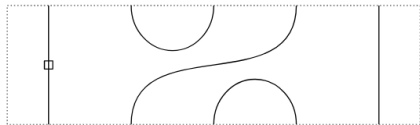
(1, 4, 2, 1)



(2, 3)



(2, 1, 2, 3)



Just for fun, I've included the decorations and reduction rules for type  $\widetilde{C}$ , but we won't talk about it.





$$(1) \begin{array}{c} \bullet \\ | \\ \bullet \\ | \end{array} = \begin{array}{c} | \\ \blacktriangle \\ | \end{array};$$

$$(2) \begin{array}{c} \circ \\ | \\ \circ \\ | \end{array} = \begin{array}{c} | \\ \triangle \\ | \end{array};$$

$$(3) \begin{array}{c} \blacktriangle \\ | \\ \bullet \\ | \end{array} = \begin{array}{c} \bullet \\ | \\ \blacktriangle \\ | \end{array} = 2 \begin{array}{c} \bullet \\ | \end{array};$$

$$(4) \begin{array}{c} \triangle \\ | \\ \circ \\ | \end{array} = \begin{array}{c} \circ \\ | \\ \triangle \\ | \end{array} = 2 \begin{array}{c} \circ \\ | \end{array};$$

$$(5) \bigcirc = \bigcirc \blacktriangle = \bigcirc \triangle = \delta;$$

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