

# Parameterizing Polygons with Grassmannians

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## Abstract

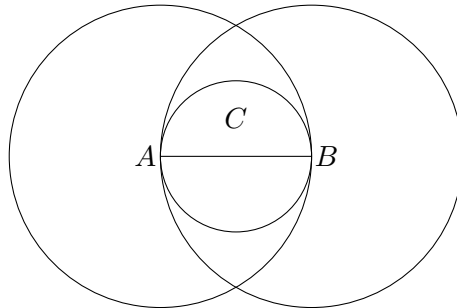
We motivate the construction of a nice moduli space for triangles with a “pillow problem” of Lewis Carroll: Choose three points at random in the plane. What is the probability that the triangle they form is obtuse? [This is a version of a talk given by Jason Cantarella at JMM 2017, essentially contained in [2].]

## 1 Random Triangles

Here is a problem from Lewis Carroll’s *Pillow Problems*:

Choose three points at random in the plane. What is the probability that the triangle they form is obtuse?

Here is a “solution.” Let  $AB$  be the longest side of the triangle. Then the third vertex  $C$  lies in the intersection of the two circles centered at  $A$ ,  $B$ , and is the triangle is obtuse if and only if  $C$  is inside the circle centered at the midpoint of  $AB$  (see figure).



The ratio of these areas is  $\frac{\pi/2}{2 \int_0^1 \sqrt{4-(1+x)^2} dx} = \frac{\pi/2}{4\pi/3-\sqrt{3}} = 0.639382\dots$ . However, repeating the experiment with  $AB$  the second longest side, we get  $\frac{\pi}{\sqrt{3}+2\pi/3} = 0.821021\dots$ . Taking the coordinates of the vertices  $x_i, y_i, i = 1, 2, 3$ , to be IID standard normal, we get an answer of  $3/4$ ; see [4].

The problem is ill-posed as the “randomness” of the points in the plane is not specified. What we need is a good moduli space of triangles.

## 2 Parameterizing $n$ -gons

Let  $v_1, \dots, v_n \in \mathbb{R}^2$ ,  $e_k = v_k - v_{k-1}$  (indices modulo  $n$ ). It follows that  $\sum_k e_k = 0$ . Introduce complex coordinates by choosing  $w_k^2 = e_k$  (there is a choice of  $2^n$  signs). Let  $w_k = a_k + ib_k$ .

**Proposition 1.** [3] *The complex vector  $w = (w_1, \dots, w_n) \in \mathbb{C}^n$  is the “square root” of a polygon if and only if the vectors*

$$a = (a_1, \dots, a_n), \quad b = (b_1, \dots, b_n)$$

*are orthogonal of the same length, i.e.  $\sum_k a_k b_k = 0$ ,  $\sum_k a_k^2 = \sum_k b_k^2$ . If  $w$  is the square root of a polygon, then the perimeter of the polygon,  $\sum_k |e_k|$ , is  $\|a\|^2 + \|b\|^2$ .*

*Proof.* We have  $w_k^2 = a_k^2 - b_k^2 + 2a_k b_k i$ . Hence

$$0 = \sum_k e_k = \sum_k w_k^2 = \sum_k (a_k^2 - b_k^2) + i \sum_k 2a_k b_k \iff \sum_k a_k b_k = 0, \quad \sum_k a_k^2 = \sum_k b_k^2.$$

For the second part, we have

$$\sum_k |e_k| = \sum_k |w_k|^2 = \sum_k (a_k^2 + b_k^2) = \|a\|^2 + \|b\|^2.$$

□

Hence the collection of  $n$ -gons of a fixed perimeter (say  $2 = 1^2 + 1^2$ ), up to translation, is  $2^n$ -covered by the Stiefel manifold  $V_2(\mathbb{R}^n)$  of orthonormal 2-frames in  $\mathbb{R}^n$ . The following proposition allows us to further quotient by rotations.

**Proposition 2.** [3] *The polygon(s)  $P' = (a', b')$  obtained by rotating  $P = (a, b)$  by an angle  $\theta$  is given by (with choice of signs for each  $k$ )*

$$a' = a \cos(\theta/2) - b \sin(\theta/2), \quad b' = a \sin(\theta/2) + b \cos(\theta/2).$$

*In other words, rotating  $P$  by  $\theta$  in the plane corresponds to rotating the frame  $a, b$  by  $\theta/2$  within the plane it spans.*

*Proof.* We have

$$e'_k = e^{i\theta} e_k = e^{i\theta} w_k^2 = (\pm e^{i\theta/2} w_k)^2, \\ w'_k = \pm e^{i\theta/2} w_k = \pm(a_k + b_k i) e^{i\theta/2} = \pm[(a_k \cos(\theta/2) - b_k \sin(\theta/2)) + (a_k \sin(\theta/2) + b_k \cos(\theta/2))i].$$

□

Hence  $n$ -gons of a fixed perimeter, up to (orientation preserving) Euclidean isometry, are  $2^n$ -covered by the Grassmannian of 2-planes in  $\mathbb{R}^n$ ,  $G_2(\mathbb{R}^n)$ .

**Theorem 1.** *Let*

$$Poly(n, 2) = \{(v_1, \dots, v_n) \in \mathbb{C}^n : \sum_k e_k = 0, \quad \sum_k |e_k| = 2\}$$

*be the planar polygons with  $n$  labeled vertices and perimeter two.*

*We have an isomorphism*

$$Poly(n, 2)/\mathbb{R}^2 \times SO_2(\mathbb{R}) \cong G_2(\mathbb{R}^n)/\{\pm 1\}^n$$

*mapping the class of  $(v_1, \dots, v_n)$  to the class of  $(a, b)$ . Here  $\mathbb{R}^2 \times SO_2(\mathbb{R})$  is the orientation preserving isometry group of the plane, acting diagonally on the vertices  $v_k$  and  $\{\pm 1\}^n$  acts diagonally and coordinate-wise on  $\mathbb{R}^n$  (i.e. the choice of signs in the square root  $w_k$ ).*

### 3 Applications and Extensions

The above discussion gives a “good” moduli space of  $n$ -gons up to dilation, rotation, and translation. It is compact and comes with a natural metric and probability measure as a quotient of  $SO(n)$ . So we can talk about things like the probability of a random polygon having such and such a property, or the shortest distance between two polygons.

This can also be extended to space curves using quaternions and complex Grassmannians, and higher dimensional spaces using Clifford algebras[?]. [I have no idea if this is true.]

### 4 Back to the Random Triangle

Our moduli space is  $G_2(\mathbb{R}^3) \cong P^2(\mathbb{R})$  (planes in  $\mathbb{R}^3$  are determined by their normal lines), and the  $SO(3)$ -invariant measure on  $P^2(\mathbb{R})$  comes from the usual surface area on the sphere. To make this explicit, we introduce the following coordinates for triangles of perimeter two:

$$\begin{aligned} a_1^2 + b_1^2 &= |w_1|^2 = |e_1| = 1 - x^2, \\ a_2^2 + b_2^2 &= |w_2|^2 = |e_2| = 1 - y^2, \\ a_3^2 + b_3^2 &= |w_3|^2 = |e_3| = 1 - z^2. \end{aligned}$$

Given  $v = (x, y, z) \in S^2$ , choosing orthonormal  $a = (a_1, a_2, a_3)$ ,  $b = (b_1, b_2, b_3)$  to form a right-handed orthonormal basis for  $\mathbb{R}^3$  tells us that  $x$ ,  $y$  and  $z$  must satisfy the above, giving us the sphere as a two-fold cover of  $G_2(\mathbb{R}^3)$  (and 16-fold cover of our moduli space of triangles).

The right triangles are those satisfying the Pythagorean identity, one of the  $xyz$ -cyclic permutations of

$$(1 - x^2)^2 + (1 - y^2)^2 = (1 - z^2)^2,$$

i.e. (replacing  $z^2 = 1 - x^2 - y^2$ )

$$x^2 + x^2y^2 + y^2 = 1, \quad x^2 = \frac{1 - y^2}{1 + y^2}.$$

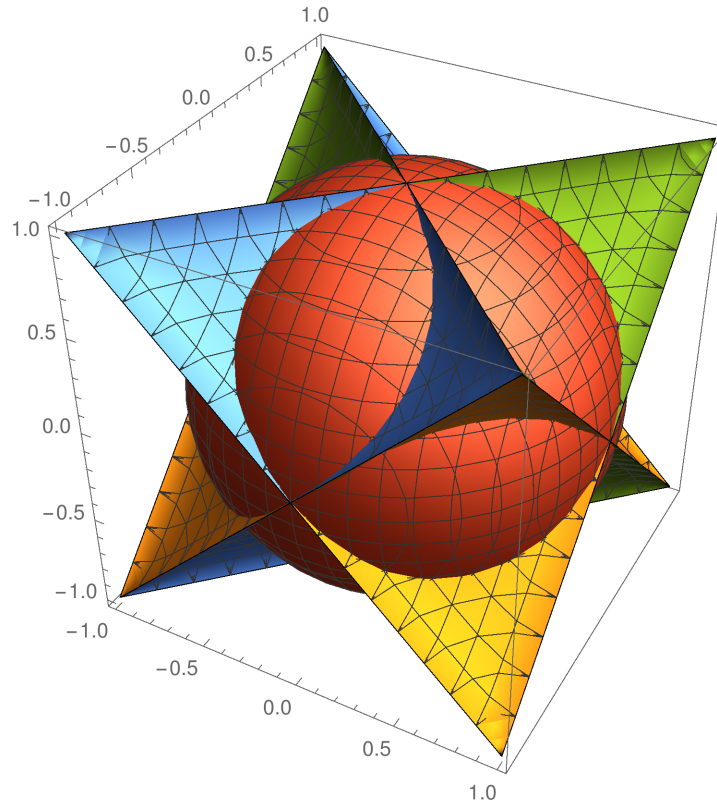
So the locus of right triangles is parameterized by

$$\left( \pm \sqrt{\frac{1 - y^2}{1 + y^2}}, \pm y, \pm y \sqrt{\frac{1 - y^2}{1 + y^2}} \right)$$

and the same with  $y$  replaced by  $x$  and  $z$ . Let  $R$  be the region on the unite sphere with  $x, y, z > 0$  bounded by  $z = 0$  and  $(1 - x^2)^2 + (1 - y^2)^2 = (1 - z^2)^2$ . This region is 1/24 of the obtuse triangles on the sphere(8 choices of  $\pm$  3 right angle equations). The area of the obtuse triangles on the sphere (in cylindrical coordinates,  $\rho^2 \sin \phi d\phi d\theta = dz d\theta$  when  $\rho = 1$ ) is therefore

$$\begin{aligned} 24 \iint_R dz d\theta &\stackrel{Stokes}{=} 24 \int_{\partial R} z d\theta = 0 + 24 \int_0^1 y \sqrt{\frac{1 - y^2}{1 + y^2}} d(\arctan(y/x)) \\ &= \int_0^1 y \sqrt{\frac{1 - y^2}{1 + y^2}} d \left( \arctan \left( y \sqrt{\frac{1 + y^2}{1 - y^2}} \right) \right) = 24 \int_0^1 \left( \frac{2y}{1 + y^4} - \frac{y}{1 + y^2} \right) dy \\ &= 24 \int_0^1 \frac{du}{1 + u^2} - 12 \int_1^2 \frac{du}{u} = 6\pi - 12 \ln 2, \end{aligned}$$

giving a probability (dividing by  $4\pi$ ) of  $\frac{3}{2} - \frac{3 \ln 2}{\pi} = 0.838093199-$ .



## References

- [1] Cantarella, Deguchi, Shonkwiler, *Probability Theory of Random Polygons from the Quaternionic Viewpoint*, *Comm. Pure Appl. Math.* 67, (2014), no. 10, 1658-1699.
- [2] Cantarella, Needham, Shonkwiler, Stewart, *Random triangles and polygons in the plane*, <https://arxiv.org/abs/1702.01027>.
- [3] Haussman, Knutson, *Polygon Spaces and Grassmannians*, <https://arxiv.org/pdf/dg-ga/9602012v1.pdf>
- [4] Stephen Portnoy, *A Lewis Carroll Pillow Problem: Probability of an Obtuse Triangle*, *Statistical Science*, Vol. 9, No. 2, 1994, pp. 279-284.
- [5] Shonkwiler, *Grassmannians and Random Polygons* (slides), <http://www.math.colostate.edu/~clayton/teaching/DiffGeomMinicourse/polygons.pdf>