

Non-parametric Integrals:

- These are standard double and triple integrals where no parametrization is needed.

General Facts:

- Compute as an iterated integral
- For nice f , we can change the order of integration.
- The final output of the integral should be a number (NO VARIABLES!)
- Jacobians show up when we change coordinates ($rdrd\theta$, $\rho^2 \sin\phi d\rho d\phi d\theta$, etc)

Double Integrals:

- Usually use cartesian (x, y) or polar (r, θ) coordinates.
- Common applications:

Let R be a region in the xy -plane.

- $\iint_R 1 dA$ gives the area of R .

- $\iint_R f(x, y) dA$ gives the volume of the 3D region above R below $f(x, y)$.
If $f(x, y) < 0$, this counts as negative volume.

- If $\rho(x, y)$ gives the density of a lamina at (x, y) ,

$M = \iint_R \rho(x, y) dA$ is the mass of the lamina,

$M_x = \iint_R y \rho(x, y) dA$ is the moment of mass about the x -axis,

$M_y = \iint_R x \rho(x, y) dA$ is the moment of mass about the y -axis.

and $(\frac{M_y}{M}, \frac{M_x}{M}) = (\bar{x}, \bar{y})$ is the centroid of the lamina.

- Note: $\iint_R 1 dA$ gives an area, but $\iint_R f(x, y) dA$ gives a volume, which makes sense (ignoring units) because the area of R and the volume of the solid above R with height 1 are the same.

Triple Integrals:

- Usually Cartesian (x, y, z) , spherical (ρ, ϕ, θ) or cylindrical (r, θ, z) coordinates.

- Common applications:

- $\iiint_E 1 dV$ gives the volume of E .

- For a density $\rho(x, y, z)$, $\iiint_E \rho(x, y, z) dV$ gives the mass of the solid E .

- Centroids can also be found like in 2-dimensions.

Tips:

- If possible, draw your region to help change the order of integration.
- Memorize the common Jacobians to save time.

Parametric Integrals:

- Includes line and surface integrals
- Both require a choice of parametrization.

Line Integrals:

- We want to integrate a function or vector field along a curve C .

Scalar Line Integrals:

- An example to keep in mind is $\int_C \rho(x, y, z) ds$, where C is the path traced out by a wire and $\rho(x, y, z)$ is the density of the wire at (x, y, z) . Then $\int_C \rho(x, y, z) ds$ gives the mass of the wire. Like in calc I, we can think of scalar line integrals as "adding up" a function along a curve.

- Computing $\int_C f ds$:

- ① Parametrize C as $\vec{r}(t) = \langle x(t), y(t) \rangle$ or $\vec{r}(t) = \langle x(t), y(t), z(t) \rangle$ with $a \leq t \leq b$ (Bounds are required!). There are usually several reasonable choices for $\vec{r}(t)$.
- ② Find $|\vec{r}'(t)|$ and $f(\vec{r}(t)) = f(x(t), y(t), z(t))$.
- ③ Evaluate $\int_a^b f(\vec{r}(t)) |\vec{r}'(t)| dt$.

Vector Line Integrals:

- An example to keep in mind is $\int_C \vec{F} \cdot d\vec{r}$, where $\vec{F}(x, y, z)$ is the force at (x, y, z) (force has a magnitude and a direction, so it is a vector) and C is a path. Then $\int_C \vec{F} \cdot d\vec{r}$ is the work done by travelling along C . We can think of $\int_C \vec{F} \cdot d\vec{r}$ as adding up the amount of \vec{F} pointing in the same direction as C along C .

- Computing $\int_C \vec{F} \cdot d\vec{r}$:

- ① Parametrize C as $\vec{r}(t) = \langle x(t), y(t) \rangle$ or $\vec{r}(t) = \langle x(t), y(t), z(t) \rangle$ with $a \leq t \leq b$ (Bounds are required!). There are usually several reasonable choices for $\vec{r}(t)$.
- ② Find $\vec{F}(\vec{r}(t)) = \vec{F}(x(t), y(t), z(t))$ and $\vec{r}'(t)$. Evaluate $\underbrace{\vec{F}(\vec{r}(t)) \cdot \vec{r}'(t)}_{\text{Scalar function of } t}$.
- ③ Evaluate $\int_a^b \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt$.

Surface Integrals:

- We want to integrate a scalar function or vector field over a surface S in 3-dimensional space.

Scalar Surface Integrals:

- $\iint_S f(x,y,z) dS$ "adds up" f over the surface S .

- Computing $\iint_S f(x,y,z) dS$:

① Parametrize S as $\vec{r}(u,v) = \langle x(u,v), y(u,v), z(u,v) \rangle$ with u, v in a bounded region D (You must specify D !)

② Find $f(\vec{r}(u,v)) = f(x(u,v), y(u,v), z(u,v))$, $\vec{r}_u(u,v)$, $\vec{r}_v(u,v)$, and $|\vec{r}_u \times \vec{r}_v|$.

③ Evaluate $\iint_D f(\vec{r}(u,v)) |\vec{r}_u \times \vec{r}_v| dA$, which is a regular double integral.

Vector Surface Integrals:

- An example to keep in mind is $\iint_S \rho(x,y,z) \vec{v}(x,y,z) \cdot d\vec{S}$, where $\rho(x,y,z)$ is the density of a fluid at (x,y,z) and $\vec{v}(x,y,z)$ is the velocity of the fluid at (x,y,z) . Then $\iint_S \rho \vec{v} \cdot d\vec{S}$ is the rate of flow of liquid through the surface S . We can think of $\iint_S \vec{F} \cdot d\vec{S}$ as adding up the amount of \vec{F} perpendicular to S .

- In order to compute $\iint_S \vec{F} \cdot d\vec{S}$, we need a way to decide what is positive flow and what is negative flow. This is called an orientation. This is a choice of a unit normal vector at every point of S . Unless otherwise stated, assume outward is positive for closed surfaces and up is positive for not closed surfaces.

- Computing $\iint_S \vec{F} \cdot d\vec{S}$:

① Parametrize S as $\vec{r}(u,v) = \langle x(u,v), y(u,v), z(u,v) \rangle$ for (u,v) in a domain D (You must state what D is!)

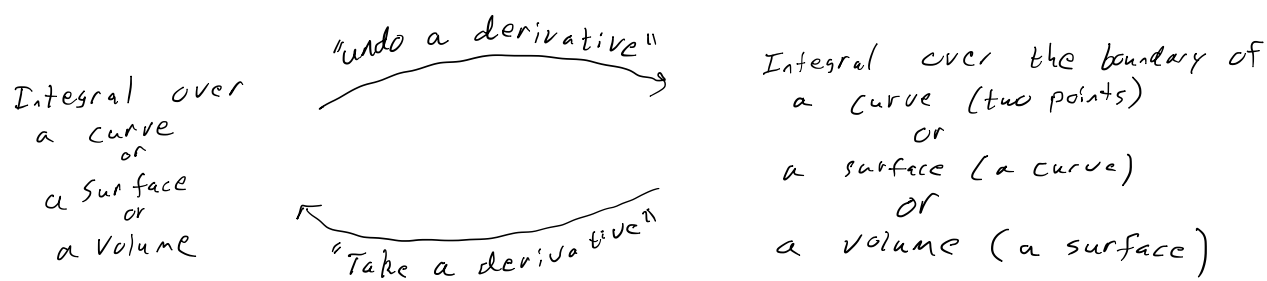
② Compute $\vec{v} = \vec{r}_u \times \vec{r}_v$. If \vec{v} points in the same direction as your orientation, good. If not, use $\vec{v} = -(\vec{r}_u \times \vec{r}_v)$. (Always check the orientation!)

③ Compute $\vec{F}(\vec{r}(u,v)) = \vec{F}(x(u,v), y(u,v), z(u,v))$ and $\vec{F}(\vec{r}(u,v)) \cdot \vec{v}$.

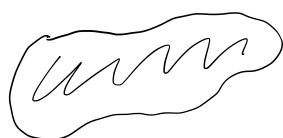
④ Evaluate $\iint_D \vec{F}(\vec{r}(u,v)) \cdot \vec{v} dA = \pm \iint_D \vec{F}(\vec{r}(u,v)) \cdot (\vec{r}_u \times \vec{r}_v) dA$.

Integral Theorems:

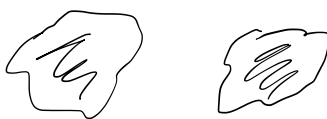
- All of the integral theorems will have roughly the following form:



- A region is called bounded if it can be put into a big enough box.
- A region is connected if it only has one piece.
- A region is simply connected if it only has one piece and has no "holes".



Simply Connected



Not connected



Connected, but not simply connected

Theorems for Line Integrals:

- A vector field \vec{F} is called conservative if $\vec{F} = \nabla f$ for some f . We call f a potential function for \vec{F} .

\vec{F} conservative \Rightarrow
 $\begin{cases} \text{curl } \vec{F} = \vec{0}, & \oint_C \vec{F} \cdot d\vec{r} = 0 \text{ for all } C, \\ \vec{F} \text{ is path independent, } & \vec{F} \text{ has a potential function.} \end{cases}$

The other direction is not always true!

If the domain of \vec{F} is open and simply connected, then

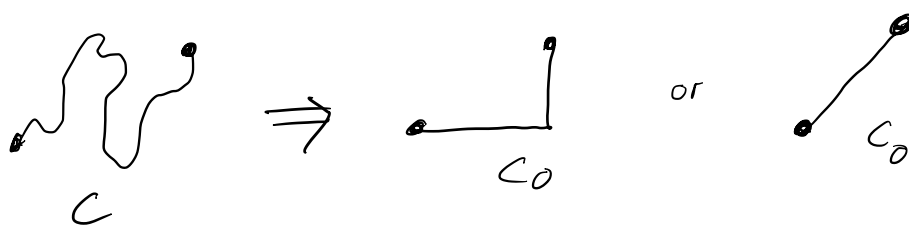
$\left\{ \begin{array}{l} \vec{F} \text{ conservative} \\ \text{curl } \vec{F} = \vec{0} \\ \oint_C \vec{F} \cdot d\vec{r} = 0 \text{ for all closed } C \\ \text{and} \\ \vec{F} \text{ path independent} \end{array} \right\}$

are equivalent.

- Uses:
 - If $\text{curl } \vec{F} \neq \vec{0}$, then \vec{F} is not conservative.
 - If the domain of \vec{F} is open and simply connected and $\text{curl } \vec{F} = \vec{0}$, then \vec{F} is conservative.

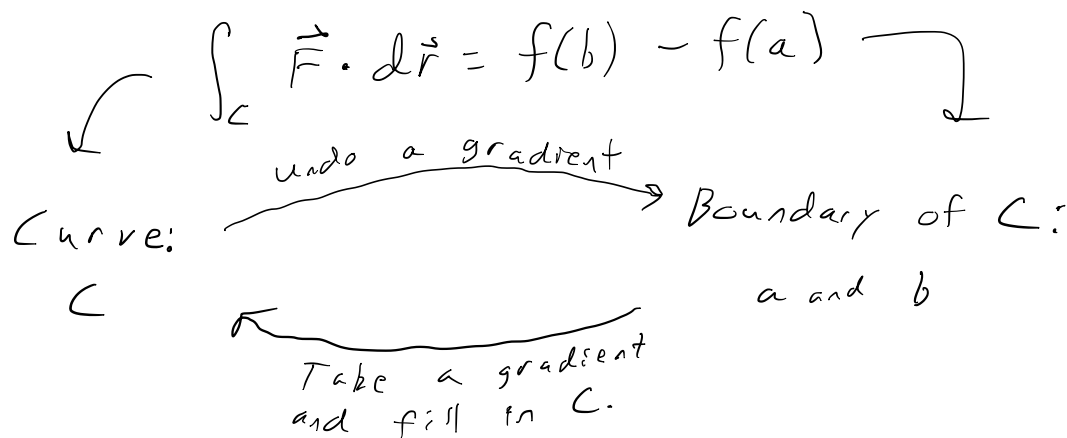
- Why do we care?

- If \vec{F} is conservative and C is a closed curve, then $\int_C \vec{F} \cdot d\vec{r} = 0$ and we don't have to integrate.
- If \vec{F} is conservative and C is a complicated curve, we can choose a new curve C_0 with the same endpoints and $\int_C \vec{F} \cdot d\vec{r} = \int_{C_0} \vec{F} \cdot d\vec{r}$. Hopefully the new integral will be easier.



The Fundamental Theorem of Line Integrals: (2D and 3D)

- If \vec{F} is conservative and we can find a potential function f , that is, $\vec{F} = \nabla f$, then for a curve C with starting point a and ending point b ,



Integral Theorems Involving Surfaces and Volumes:

Green's Theorem: (2D)

If C is a simple closed curve in the plane and D is the region surrounded by C , then for functions $P(x,y)$ and $Q(x,y)$,

$$\iint_D Q_x - P_y \, dA = \oint_C P \, dx + Q \, dy$$

Region in the plane: D undo partials The boundary of D : C

Fill in D and take partials.

Note: Both theorems have extra conditions. Read the book for exact statements.

Stokes Theorem:

- If S is an oriented surface with simple, closed, positively oriented boundary curve C , and \vec{F} is a nice vector field, then

$$\iint_S \text{curl } \vec{F} \cdot d\vec{S} = \oint_C \vec{F} \cdot d\vec{r}$$

Surface: S Boundary of S : C

"Undo a curl"

Fill in a surface and take a curl.

- A tricky use:

If S_1 is a surface with boundary curve C and S_2 is another surface with the same boundary, then

$$\iint_{S_1} \text{curl } \vec{F} \cdot d\vec{S} = \oint_C \vec{F} \cdot d\vec{r} = \iint_{S_2} \text{curl } \vec{F} \cdot d\vec{S}$$

So, if we know our vector field is the curl of something, we can change surfaces as long as the boundary is fixed.

Divergence Theorem:

- If E is a simple solid region with boundary surface S , which we orient outward, and if \vec{F} is a "nice" vector field, then

$$\iiint_E \text{div } \vec{F} \, dV = \iint_S \vec{F} \cdot d\vec{S}$$

Region: E Boundary of E : S

"Undo a divergence"

Fill in E and take divergence.