

Set Builder Bingo!

When the Bingo Caller shows a set A , you can mark any **one** set B on your sheet such that $A \subseteq B$.

If the Bingo Caller calls something that is not a well-defined set, you can mark "ERROR".

Call "BINGO" if you get a row, column, or diagonal of 5.

Keep playing and call BINGO many times because this is so much fun!

\mathbb{Z} 1	$\{x \in \mathbb{Z} : x \text{ is even}\}$ 2	$\{-1, 0, 1\}$ 3	$\{x \in \mathbb{Z} : x \text{ is odd}\}$ 4	$\{-2, -1, 0, 1, 2\}$ 5
$\{0\}$ 6	$\{x^2 : x \in \mathbb{Z}\}$ 7	$\{x \in \mathbb{R} : x < 10\}$ 8	$\{x \in \mathbb{R} : x > 10\}$ 9	$\{0, 1, 2, 3, 4, 5, 6, 7\}$ 10
$\{x \in \mathbb{Z} : x \leq 0\}$ 33	$\{x \in \mathbb{Z} : x \leq 5\}$ 10	ERROR 50	$\{0, 1\}$ 41	$\{x \in \mathbb{Q} : 0 < x < 10\}$ 50
\mathbb{R} 17	\mathbb{Q} 29	$\{x \in \mathbb{Z} : x \neq 0\}$ 50	$\{x \in \mathbb{R} : x > 0\}$ 50	$\{x \in \mathbb{Q} : x^2 = 1\}$ 20
$\{x \in \mathbb{R} : x \neq 0\}$ 7	$\{x \in \mathbb{R} : x < 0\}$ 40	\mathbb{N} 40	$\{-3, -2, -1\}$ 50	$\{x \in \mathbb{R} : 0 \leq x \leq 1\}$ 51