

Math 205A Final Exam (75 points)

Name: Solutions

- Check that you have 8 questions on four pages.
- Show all your work to receive full credit for a problem.

1. (12 points) Short answers: (Show all the calculations to get the answers. No explanations needed.)

(a) If C is a 4×5 matrix, what is the largest possible rank of C ? What is the smallest possible dimension of $\text{Nul } C$?

Max. number of pivots = 4. So largest rank = 4.
 Number of columns = rank C + dim $\text{Nul } C$.
 $5 = 4 + \text{dim Nul } C$.
 So smallest dim $\text{Nul } C = 1$.

(b) For a 3×3 matrix B , $\det B = -1$. Find $\det 4B$.

$\det 4B = 4^3 \det B$ (since each row is scaled by 4 and there are three rows.)
 $= 64(-1)$
 $\det 4B = -64$

(c) Find the distance between the vector $\vec{u} = \begin{bmatrix} -3 \\ 1 \end{bmatrix}$ and the vector $\vec{v} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$.

Distance = $\|\vec{u} - \vec{v}\|$
 $= \left\| \begin{bmatrix} -4 \\ 0 \end{bmatrix} \right\| = \sqrt{16+0} = 4$

(d) Let $T: \mathbb{R}^3 \rightarrow \mathbb{R}^2$ be the linear transformation given by

$$T(x_1, x_2, x_3) = (x_1 - x_2, 2x_2 - x_3).$$

Find a matrix A such that $T(\vec{x}) = A\vec{x}$.

$$\begin{aligned} T\left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}\right) &= \begin{bmatrix} x_1 - x_2 \\ 2x_2 - x_3 \end{bmatrix} = x_1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} -1 \\ 2 \end{bmatrix} + x_3 \begin{bmatrix} 0 \\ -1 \end{bmatrix} \\ &= \begin{bmatrix} 1 & -1 & 0 \\ 0 & 2 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \end{aligned}$$

So $A = \begin{bmatrix} 1 & -1 & 0 \\ 0 & 2 & -1 \end{bmatrix}$.

(e) Let $\vec{p}_1(t) = 1$, $\vec{p}_2(t) = 2t$, $\vec{p}_3(t) = 4t^2 - 2$ and $\vec{p}_4(t) = 8t^3 - 12t$. Then $\mathcal{B} = \{\vec{p}_1, \vec{p}_2, \vec{p}_3, \vec{p}_4\}$

is a basis for \mathbb{P}_3 . Find the polynomial \vec{q} in \mathbb{P}_3 , given that $[\vec{q}]_{\mathcal{B}} = \begin{bmatrix} 2 \\ -3 \\ 1 \\ 0 \end{bmatrix}$.

$$\begin{aligned}\vec{q} &= 2\vec{p}_1 - 3\vec{p}_2 + 1\vec{p}_3 + 0\vec{p}_4 \\ &= 2(1) - 3(2t) + (4t^2 - 2) + 0\end{aligned}$$

$$= 2 - 6t + 4t^2 - 2$$

$$\vec{q} = -6t + 4t^2$$

2. (4 points) Suppose the columns of a 4×4 matrix A span \mathbb{R}^4 . Is $\det A = 0$? Explain.

Since the columns of A span \mathbb{R}^4 ,
there is a pivot in every row of A .

Since A is a square matrix, there is a pivot in
every column as well.

Thus $A \sim I$ i.e. A is invertible.

So $\det A \neq 0$.

3. (12 points) Determine if the following sets are subspaces of the appropriate vector spaces. If a set is a subspace, find a basis and the dimension of the subspace. If a set is not a subspace, explain why.

(a) $W = \left\{ \text{all vectors in } \mathbb{R}^3 \text{ of the form } \begin{bmatrix} r+5s \\ s-r-3t \\ 2r+5t \end{bmatrix} \text{ where } r, s, t \text{ are in } \mathbb{R} \right\}.$

$$\begin{bmatrix} r+5s \\ s-r-3t \\ 2r+5t \end{bmatrix} = r \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix} + s \begin{bmatrix} 5 \\ 1 \\ 0 \end{bmatrix} + t \begin{bmatrix} 0 \\ -3 \\ 5 \end{bmatrix}$$

So $W = \text{Span} \left\{ \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix}, \begin{bmatrix} 5 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ -3 \\ 5 \end{bmatrix} \right\}$. Hence W is a subspace of \mathbb{R}^3 .

$\begin{bmatrix} 1 & 5 & 0 \\ -1 & 1 & -3 \\ 2 & 0 & 5 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 2.5 \\ 0 & 1 & -0.5 \\ 0 & 0 & 0 \end{bmatrix}$ From this, we see that the nontrivial soln and \vec{v}_3 is a linear combination of \vec{v}_1 and \vec{v}_2 . So $\{\vec{v}_1, \vec{v}_2, \vec{v}_3\}$ is not a lin. ind. set but $\{\vec{v}_1, \vec{v}_2\}$ is a lin. ind. set that spans W .
Hence basis for $W = \{\vec{v}_1, \vec{v}_2\}$. $\dim W = 2$.

(b) $W = \{\text{all polynomials in } \mathbb{P}_2 \text{ of the form } \vec{p}(t) = at + bt^2, \text{ where } a, b \text{ are integers}\}.$

$\vec{p}(t) = 2t + t^2$ is in W .

$c = \frac{1}{3}$ is a scalar.

$c \cdot \vec{p}(t) = \frac{2}{3}t + \frac{1}{3}t^2$ is not in W because

$\frac{2}{3}$ and $\frac{1}{3}$ are not integers.

So W is not closed under scalar multiplication.

So W is not a subspace of \mathbb{P}_2 .

- (c) $W = \{\text{all symmetric matrices in } M_{2 \times 2}\}$. (Recall that a symmetric matrix is a matrix A such that $A^T = A$.)

A symmetric matrix in $M_{2 \times 2}$ has the form $\begin{bmatrix} a & b \\ b & c \end{bmatrix}$ where a, b, c are real numbers.

$$\begin{bmatrix} a & b \\ b & c \end{bmatrix} = a \underbrace{\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}}_A + b \underbrace{\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}}_B + c \underbrace{\begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}}_C.$$

A, B, C are in W and every matrix in W can be written as a linear combination of A, B, C .

So $W = \text{Span}\{A, B, C\}$. Hence W is a subspace of $M_{2 \times 2}$. $M_{2 \times 2}$ is isomorphic to \mathbb{R}^4 and under the standard coordinate mapping, A goes to $\begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$, B goes to $\begin{bmatrix} 0 \\ 1 \\ 1 \\ 0 \end{bmatrix}$, C goes to $\begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$. $\{\begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}\}$ is a lin. ind. set in \mathbb{R}^4 . So $\{A, B, C\}$ is a lin. ind. set in $M_{2 \times 2}$. So basis for $W = \{A, B, C\}$. $\dim W = 3$.

4. (5 points) Suppose A is a symmetric $n \times n$ matrix and B is any $n \times n$ matrix. Explain why BAB^T is orthogonally diagonalizable.

$$(BAB^T)^T = (B^T)^T \cdot A^T \cdot B^T \quad (\text{properties of transpose})$$

$$= BA^T B^T \quad (\text{properties of transpose})$$

$$= BAB^T \quad (A^T = A \text{ since } A \text{ is a symmetric matrix})$$

$(BAB^T)^T = BAB^T$. So BAB^T is a symmetric matrix.

Hence it is orthogonally diagonalizable.

5. (12 points) Define a linear transformation $T : \mathbb{P}_1 \rightarrow \mathbb{R}_2$ by $T(\vec{p}) = \begin{bmatrix} \vec{p}(1) \\ \vec{p}(1) \end{bmatrix}$. (Recall that a vector \vec{p} in \mathbb{P}_1 is a polynomial of the form $a + bt$.)

- (a) Find $T(3)$ and $T(2 - 7t)$.

$$\vec{p}(t) = 3. \quad \vec{p}(1) = 3. \quad \text{So } T(\vec{p}) = \begin{bmatrix} 3 \\ 3 \end{bmatrix}.$$

$$\vec{q}(t) = 2 - 7t. \quad \vec{q}(1) = 2 - 7 = -5. \quad \text{So } T(\vec{q}) = \begin{bmatrix} -5 \\ -5 \end{bmatrix}$$

- (b) Find a polynomial p in \mathbb{P}_1 such that $T(\vec{p}) = \begin{bmatrix} 4 \\ 4 \end{bmatrix}$ or explain why we cannot find such a polynomial.

Let $\vec{p} = a + bt$. $T(\vec{p}) = \begin{bmatrix} \vec{p}(1) \\ \vec{p}(1) \end{bmatrix} = \begin{bmatrix} a+b \\ a+b \end{bmatrix}$. We want this to equal $\begin{bmatrix} 4 \\ 4 \end{bmatrix}$. So $a+b = 4$. Thus, many answers are possible. One answer is $a=1, b=3$. $\vec{p}(t) = 1 + 3t$.
Another answer is $a = \frac{1}{2}, b = \frac{7}{2}$. $\vec{p}(t) = \frac{1}{2} + \frac{7}{2}t$.

- (c) Find a polynomial that spans the kernel of T . (Recall that the kernel of T is the space of all vectors that are mapped to the zero vector under T , i.e., the kernel is the null space of T .)

$$\vec{p} = a + bt. \quad T(\vec{p}) = \vec{0} \quad \text{gives} \quad \begin{bmatrix} \vec{p}(1) \\ \vec{p}(1) \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad \text{i.e.} \quad \begin{bmatrix} a+b \\ a+b \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\text{So } a+b=0 \quad \text{or} \quad b = -a$$

Thus, $\vec{p} = a - at = a(1-t)$. Hence kernel of $T = \text{Span}\{1-t\}$.

- (d) Is T one-to-one? Explain.

We saw in part (c) that $T(\vec{p}) = \vec{0}$ has infinitely many solutions. Thus T is not one-to-one.

6. (12 points) Let $A = \begin{bmatrix} 2 & 1 & 1 \\ 1 & 2 & 1 \\ 1 & 1 & 2 \end{bmatrix}$.

(a) Is 1 an eigenvalue of A ? If so, find a basis for the eigenspace corresponding to 1. If not, explain why not.

$$(A-I)\bar{x} = \bar{0} \quad A-I = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 0 \end{bmatrix} \sim \begin{bmatrix} 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad \begin{array}{l} x_1 = -x_2 - x_3 \\ x_2, x_3 \text{ free} \end{array} \quad \bar{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} -x_2 - x_3 \\ x_2 \\ x_3 \end{bmatrix}$$

$$= x_2 \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$$

The eqn. $(A-I)\bar{x} = \bar{0}$ has infinitely many solutions. So 1 is an eigenvalue of A .

Basis for eigenspace = $\left\{ \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} \right\}$ (The set is lin. ind. and spans the eigenspace.)

(b) Is $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$ an eigenvector of A ? If so, find the corresponding eigenvalue. If not, explain why not.

$$A \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & 1 \\ 1 & 2 & 1 \\ 1 & 1 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 4 \\ 4 \\ 4 \end{bmatrix} = 4 \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

So $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$ is an eigenvector of A and the corresponding eigenvalue is 4.

(c) Use your answers in parts (a) and (b) to diagonalize A , if possible. (That is, if possible, find matrices P and D such that $A = PDP^{-1}$.) If not, explain why not.

$\begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$ are eigenvectors of A .

We have a pivot in every column. So these eigenvectors are lin. ind.

Since A has three lin. ind. eigenvectors, A is diagonalizable.

$$P = \begin{bmatrix} -1 & -1 & 1 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix}, \quad D = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 4 \end{bmatrix}$$

7. (10 points) Hurricanes develop low pressure at their centers that generates high winds. The maximum wind speed s (in knots) and the central pressure p of a hurricane are approximately related by the equation $b_0 + b_1 p = s$. We have the following data on four recent Atlantic hurricanes in the United States.

p	905	920	960	990
s	130	110	80	60

Find b_0 and b_1 so that the model $b_0 + b_1 p = s$ is a least-squares fit to the data. (Start by using the given data to write a system of linear equations to determine b_0 and b_1 .)

$$\begin{aligned}
 b_0 + b_1(905) &= 130 \\
 b_0 + b_1(920) &= 110 \\
 b_0 + b_1(960) &= 80 \\
 b_0 + b_1(990) &= 60
 \end{aligned}$$

$$A = \begin{bmatrix} 1 & 905 \\ 1 & 920 \\ 1 & 960 \\ 1 & 990 \end{bmatrix}, \quad \bar{s} = \begin{bmatrix} 130 \\ 110 \\ 80 \\ 60 \end{bmatrix}, \quad \bar{x} = \begin{bmatrix} b_0 \\ b_1 \end{bmatrix}$$

To find b_0, b_1 we solve the eqn. $A\bar{x} = \bar{s}$.

$$[A \ \bar{s}] \sim \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}$$

$\rightarrow 0=1$. So the system is inconsistent.

So we use the normal eqns. $A^T A \bar{x} = A^T \bar{s}$ to find the least-squares soln.

$$A^T A = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 905 & 920 & 960 & 990 \end{bmatrix} \begin{bmatrix} 1 & 905 \\ 1 & 920 \\ 1 & 960 \\ 1 & 990 \end{bmatrix} = \begin{bmatrix} 4 & 3775 \\ 3775 & 3567125 \end{bmatrix}$$

$$A^T \bar{s} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 905 & 920 & 960 & 990 \end{bmatrix} \begin{bmatrix} 130 \\ 110 \\ 80 \\ 60 \end{bmatrix} = \begin{bmatrix} 380 \\ 355050 \end{bmatrix}$$

Now we solve the eqn. $A^T A \bar{x} = A^T \bar{s}$.

$$\begin{bmatrix} 4 & 3775 & 380 \\ 3775 & 3567125 & 355050 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 850 \\ 0 & 1 & -0.8 \end{bmatrix}$$

$$\text{So } b_0 = 850, \quad b_1 = -0.8$$

8. (8 points) Let $\vec{u}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$ and $\vec{u}_2 = \begin{bmatrix} 2 \\ 0 \\ 1 \end{bmatrix}$. Let $W = \text{Span}\{\vec{u}_1, \vec{u}_2\}$ and $\vec{y} = \begin{bmatrix} -1 \\ 3 \\ 3 \end{bmatrix}$.

(a) The set $\{\vec{u}_1, \vec{u}_2\}$ is not an orthogonal set. Find two vectors in W that are orthogonal to each other and span W . (Use the vectors \vec{u}_1 and \vec{u}_2 to produce the two orthogonal vectors.)

$$\text{Let } \vec{v}_1 = \vec{u}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}.$$

$$\vec{u}_2 = \text{proj}_{\vec{u}_1} \vec{u}_2 = \left(\frac{\vec{u}_2 \cdot \vec{u}_1}{\vec{u}_1 \cdot \vec{u}_1} \right) \vec{u}_1 = \frac{2}{1} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix}.$$

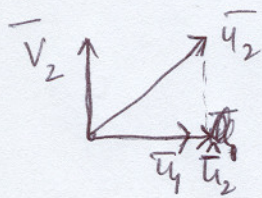
$$\text{Let } \vec{v}_2 = \vec{u}_2 - \hat{\vec{u}}_2 = \begin{bmatrix} 2 \\ 0 \\ 1 \end{bmatrix} - \begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}.$$

$$\vec{v}_1 = \vec{u}_1, \quad \vec{v}_2 = \vec{u}_2 - \hat{\vec{u}}_2 = \vec{u}_2 - \left(\frac{\vec{u}_2 \cdot \vec{u}_1}{\vec{u}_1 \cdot \vec{u}_1} \right) \vec{u}_1.$$

Thus, \vec{v}_1, \vec{v}_2 are linear combinations of \vec{u}_1, \vec{u}_2 .

$$\text{So } \text{Span}\{\vec{u}_1, \vec{u}_2\} = \text{Span}\{\vec{v}_1, \vec{v}_2\}.$$

Also, $\vec{v}_1 \cdot \vec{v}_2 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = 0$. So they are orthogonal to each other.



(b) Find a vector in W that is closest to \vec{y} .

Vector in W that is closest to \vec{y}

$$= \hat{\vec{y}}$$

$$= \left(\frac{\vec{y} \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \right) \vec{v}_1 + \left(\frac{\vec{y} \cdot \vec{v}_2}{\vec{v}_2 \cdot \vec{v}_2} \right) \vec{v}_2$$

We use \vec{v}_1, \vec{v}_2 because they are orthogonal to each other.

$$= \frac{-1}{1} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + \frac{3}{1} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 3 \end{bmatrix}. \quad \text{So } \hat{\vec{y}} = \begin{bmatrix} -1 \\ 0 \\ 3 \end{bmatrix}.$$