

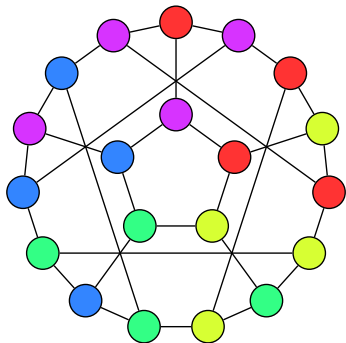
Topology in promise CSPs

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Graph coloring



Map vertices $V(G)$ to colors $\{1, 2, 3, 4, 5\}$
so that adjacent vertices get different colors.

Promise graph coloring

(Search version)

Given a 3-colorable graph G , find a 100-coloring.

(Decision version)

Distinguish 3-colorable graphs
from those that are not even 100-colorable.

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3 vs $\sqrt[5]{n}$ in poly-time

Kawarabayashi, Thorup '14

3 vs 5 is NP-hard

Barto, Bulín, Krokhin, Opršal '18

c vs c' is NP-hard for all constants $3 \leq c \leq c'$?

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true assuming a variant of UGC

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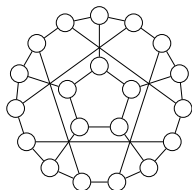
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Motivation: constraint satisfaction, hardness of apx., codes, ...

Graph homomorphism $f: G \rightarrow H$

a function $f: V(G) \rightarrow V(H)$

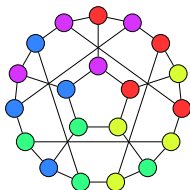
such that $uv \in E(G) \implies f(u)f(v) \in E(H)$



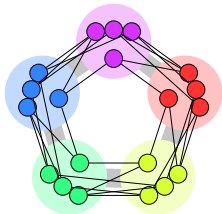
G



C_5



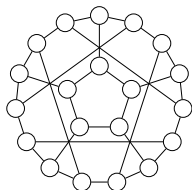
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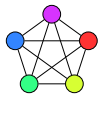
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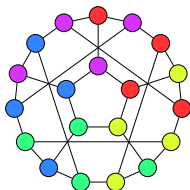
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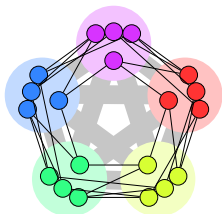
G



K_5



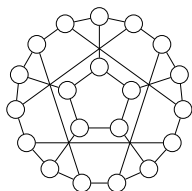
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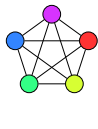
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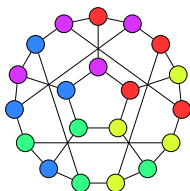
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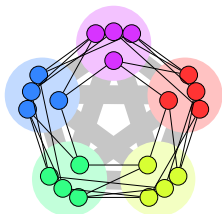
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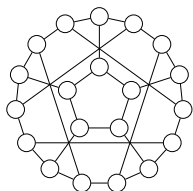
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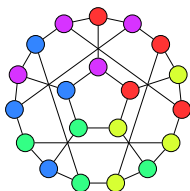
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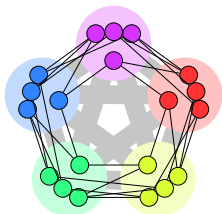
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PCSP(G, H):

Given a G -colorable graph, can we find an H -coloring?

The conjecture for graph homomorphisms

PCSP(G, H) is hard?

conj. Brakensiek, Guruswami '18

for all non-bipartite G, H such that $G \rightarrow H$.

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the coloring conjecture: the K_c vs $K_{c'}$ case,

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Results:

- $\text{PCSP}(G, K_3)$ is NP-hard for all $G \rightarrow K_3$.
- This property of H that “for all G , $\text{PCSP}(G, H)$ is NP-hard” only depends on the topology of H ...

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Possible H -colorings of the gadget are *polymorphisms* $H^n \rightarrow H$.

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So the gadget H^n encodes a choice $i \in \{1, \dots, n\}$.

If two gadgets are colored with $a: H^2 \rightarrow H$ and $b: H^5 \rightarrow H$,

then we can enforce $a(x, y) = b(x, y, x, x, y)$

by identifying each $(x, y) \in H^2$ with $(x, y, x, x, y) \in H^5$.

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So for any function $\pi: \{1, \dots, 5\} \rightarrow \{1, 2\}$

we can enforce the constraint

“if the second gadget is colored p_i , then the first is colored $p_{\pi(i)}$ ”.

“if we choose $i \in \{1, \dots, 5\}$, then we must choose $\pi(i) \in \{1, 2\}$ ”.

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So to prove hardness of PCSP(C_k, C_3), we look at homomorphisms $f: C_k^n \rightarrow C_3$. We want to prove that they essentially just encode something simple like a 1-in- n choice.

For $n \gg k$, a homomorphism $f: C_k^n \rightarrow C_3$ looks like a function that depends only on a few ($\sim k$ out of n) inputs, except for some noise. Looking at it as a continuous function, we disregard the noise.

The box complex

Graphs	Topological spaces
G	$\text{Box}(G)$
C_k	circle S^1
K_k	sphere S^{k-2}
C_k^n	torus $S^1 \times \dots \times S^1 = (S^1)^n$
$f: C_k^n \rightarrow C_3$	continuous map from n -torus to circle

The box complex

Graphs

Topological spaces

G

$\text{Box}(G)$

C_k

circle \mathcal{S}^1

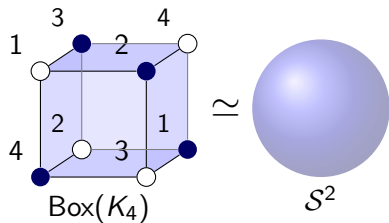
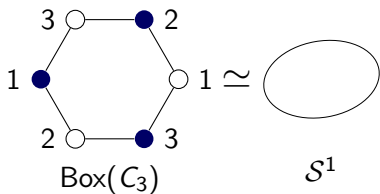
K_k

sphere \mathcal{S}^{k-2}

C_k^n

torus $\mathcal{S}^1 \times \dots \times \mathcal{S}^1 = (\mathcal{S}^1)^n$

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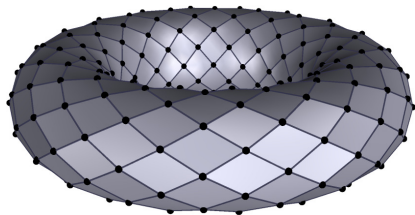
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K_k sphere \mathcal{S}^{k-2}

C_k^n torus $\mathcal{S}^1 \times \cdots \times \mathcal{S}^1 = (\mathcal{S}^1)^n$

$f: C_k^n \rightarrow C_3$ continuous map from n -torus to circle



$$\text{Box}(C_k^2) \simeq (\mathcal{S}^1)^2$$

The box complex

Graphs

Topological spaces

G

$\text{Box}(G)$

C_k

circle \mathcal{S}^1

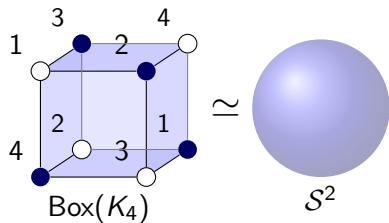
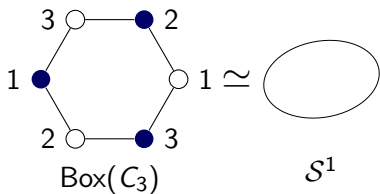
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Topological spaces **with an action of \mathbb{Z}_2**

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$\text{Box}(G)$

C_k

circle \mathcal{S}^1

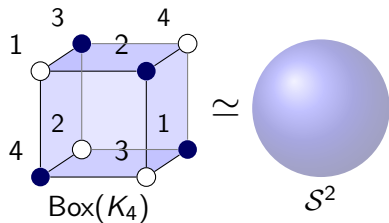
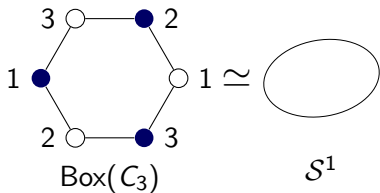
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torus $\mathcal{S}^1 \times \dots \times \mathcal{S}^1 = (\mathcal{S}^1)^n$

$f: C_k^n \rightarrow C_3$ **equivariant** map from n -torus to circle



$\text{Pol}(C_k, C_3)$

We see $f: C_k^n \rightarrow C_3$ as a continuous map from n -torus to circle.

Pol(C_k, C_3)

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A map $S^1 \rightarrow S^1$ has a winding number $\deg(f) \in \mathbb{Z}$.

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That's how we "decode" $f: C_k^n \rightarrow C_3$ to a small choice in $\{1, \dots, n\}$.

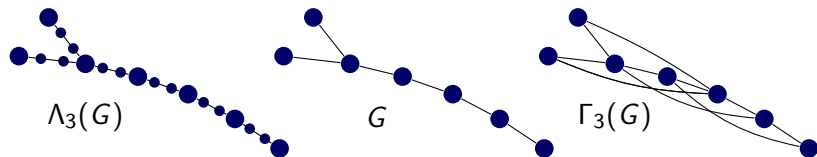
Adjunction

A graph *thin functor* Λ is a function from graphs to graphs such that:

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For example: Λ_k replaces each edge with k edges

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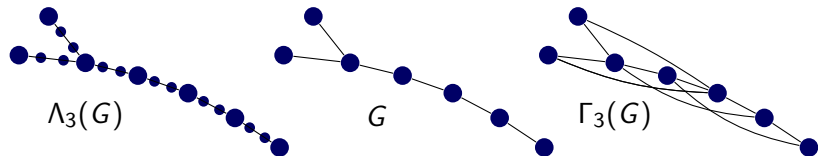
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Λ is a reduction from $\text{PCSP}(G, \Gamma H)$ to $\text{PCSP}(\Lambda G, H)$.

(So if we knew the first is hard, then the latter is hard).

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The functor Γ_k has a left adjoint Λ_k , but also a right adjoint Ω_k .

It turns out $\Omega_k G$ behaves like barycentric subdivision on $\text{Box}(G)$:

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We use it to prove that “only topology matters”:

if H is such that $\text{PCSP}(G, H)$ is hard for all G

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Pf. Since H and H' have the same topologies, we have $\Omega_k H' \rightarrow H$.

By adjunction $\text{PCSP}(\Gamma_k G, H')$ is harder than $\text{PCSP}(G, \Omega_k H')$.

The latter is harder to get than $\text{PCSP}(G, H)$.

So for cycles $\text{PCSP}(\Gamma_k C_n, H') \geq \text{PCSP}(C_n, H)$.

Since $\Gamma_k C_n \approx C_{n/k}$, increasing n proves hardness for large cycles.

Adjunction – some open problems

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III. When we look at $f \in \text{Pol}(C_k, K_5)$ we have a problem: the continuous functions we get from projections are all homotopic! So $\text{Box}(f)$ does not contain any interesting information. But somehow $\text{Box}(K_5)$ does?

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Thank you!